

PLAGUE MARINES



NAME	M	WS	BS	S	T	W	A	Ld	Sv
Plague Marine	5"	3+	3+	4	5	1	1	7	3+
Plague Champion	5"	3+	3+	4	5	1	2	8	3+

This unit contains 1 Plague Champion and 2 Plague Marines. The Plague Champion is equipped with a power fist and a plasma gun. One Plague Marine has a boltgun and the other has a blight launcher. All models are also equipped with plague knives, blight grenades and krak grenades.

WEAPON	RANGE	TYPE	S	AP	D	ABILITIES
Boltgun	24"	Rapid Fire 1	4	0	1	-
Blight launcher	24"	Assault 2	6	-2	D3	Plague Weapon: You can re-roll wound rolls of 1 for this weapon.
Plasma gun	When attacking with this weapon, choose one of the profiles below					
- Standard	24"	Rapid Fire 1	7	-3	1	-
- Supercharge	24"	Rapid Fire 1	8	-3	2	On a hit roll of 1, the bearer is slain.
Plague knife	Melee	Melee	User	0	1	Plague Weapon: See above.
Power fist	Melee	Melee	x2	-3	D3	When attacking with this weapon, you must subtract 1 from the hit roll.
Blight grenade	6"	Grenade D6	3	0	1	Plague Weapon: See above.
Krak grenade	6"	Grenade 1	6	-1	D3	-

ABILITIES **Disgustingly Resilient:** Each time a model in this unit loses a wound you can roll a dice, and on a 5 or 6 that model does not lose the wound.

FACTION KEYWORDS CHAOS, NURGLE, HERETIC ASTARTES, DEATH GUARD

KEYWORDS INFANTRY, PLAGUE MARINES

POXWALKERS



NAME	M	WS	BS	S	T	W	A	Ld	Sv
Poxwalker	4"	5+	6+	3	3	1	2	4	7+

This unit contains 6 Poxwalkers. Each model is equipped with an improvised weapon.

WEAPON	RANGE	TYPE	S	AP	D	ABILITIES
Improvised weapon	Melee	Melee	User	0	1	-

ABILITIES **Disgustingly Resilient:** Each time a model in this unit loses a wound you can roll a dice, and on a 5 or 6 that model does not lose the wound.

Curse of the Walking Pox: Each time an enemy model is slain by a Poxwalker in the Fight phase, add one model to the Poxwalker's unit.

Mindless: Poxwalkers never have to take Morale tests.

FACTION KEYWORDS CHAOS, NURGLE, HERETIC ASTARTES, DEATH GUARD

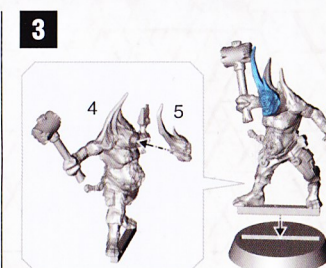
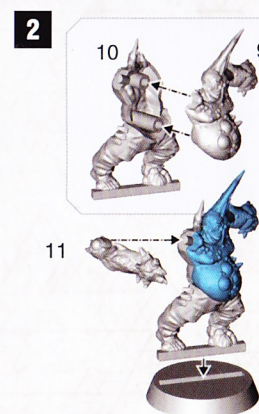
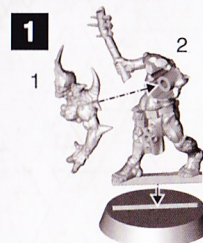
KEYWORDS INFANTRY, POXWALKERS

ASSEMBLY GUIDE

POXWALKERS AND PLAGUE MARINES

As well as showing you how to assemble the models from the No Respite expansion, this booklet contains datasheets that allow you to fight battles with your new Blackstone Fortress miniatures in games of Warhammer 40,000. Each datasheet includes the characteristics profiles of the unit it describes, as well as any wargear and special abilities it may have. These essential rules will get your new units on the battlefield – for the full Warhammer 40,000 rules for each of these units and much more, see *Codex: Death Guard*.

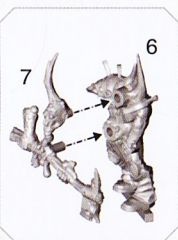
1 - 2 - 3 POXWALKERS



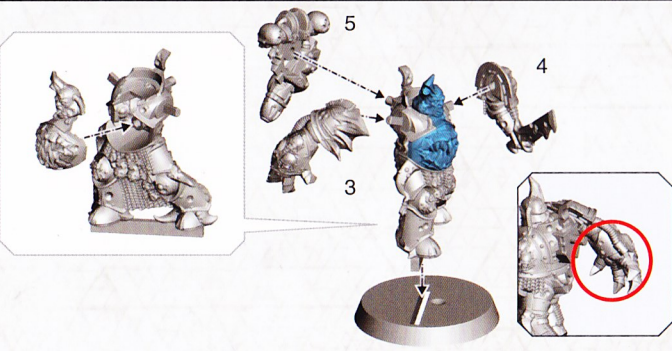
4 - 5 POXWALKERS



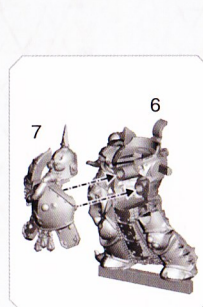
6 POXWALKER



1 PLAGUE MARINE CHAMPION



2 PLAGUE MARINE



3 PLAGUE MARINE

