

THERMO-EXCHANGER SHRINE



PIPEWAY ACCESS POINT

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DESCRIPTION

This terrain datasheet consists of 1 Thermo-exchanger Shrine terrain feature. A Thermo-exchanger Shrine has one pipeway access point, shown on the reverse of this card by the **blue** keyline. If this terrain feature is on your battlefield, use the terrain category and terrain traits shown below for it. This terrain feature otherwise follows all the rules for terrain features as described in the Warhammer 40,000 Core Book.

TERRAIN CATEGORY

A Thermo-exchanger Shrine is an Obstacle terrain feature.

TERRAIN TRAITS

A Thermo-exchanger Shrine has the following terrain traits:

- Inspiring
- Obscuring
- Unstable Position

NARRATIVE PLAY TERRAIN ABILITIES

In narrative play games, this terrain feature has the following additional abilities:

Thermal Suppression Field (Aura): While an **INFANTRY** model is within 6" of any terrain features with this ability, each time that model would, as a result of an ability on a weapon profile that contains the word 'supercharge' or 'overcharge', suffer any mortal wounds or be destroyed, roll one D6; on a 4+, that ability has no effect. Any terrain features connected to this terrain feature also have this ability.

Explosive Backlash (Aura): While a **VEHICLE** model is within 3" of this terrain feature, when that model explodes, add 2 to the number of mortal wounds that ability inflicts.

BATTLEZONE KEYWORDS: BATTLEZONE MANUFACTORY

OTHER KEYWORDS: TERRAIN, CRITICAL FEATURE, OBSTACLE, PIPEWAY, THERMO-EXCHANGER SHRINE