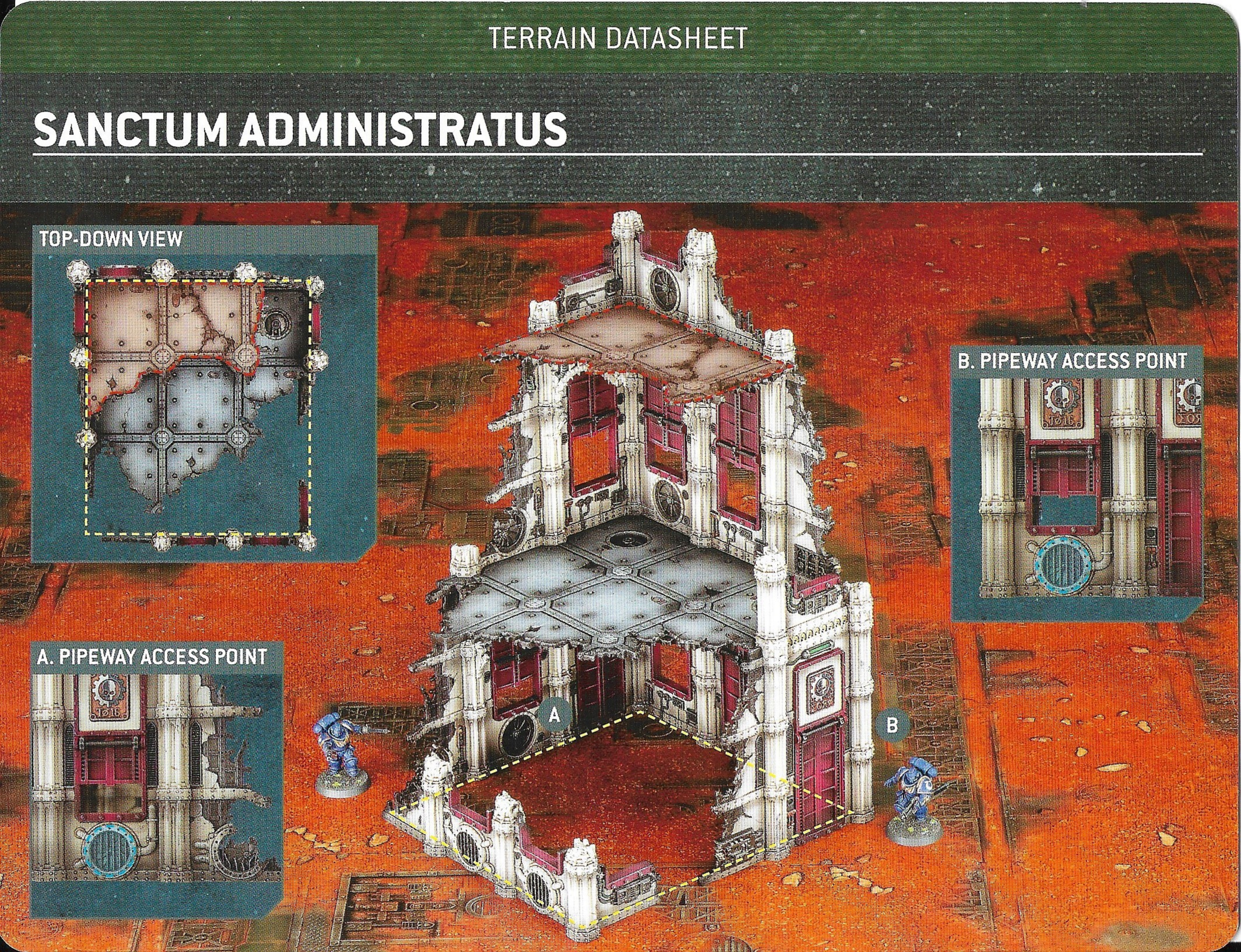
SANCTUM ADMINISTRATUS



SANCTUM ADMINISTRATUS

DESCRIPTION

This terrain datasheet consists of 1 Sanctum Administratus terrain feature. A Sanctum Administratus has two pipeway access points, shown on the reverse of this card by the **blue** keyline. If this terrain feature is on your battlefield, use the terrain category and terrain traits shown below for it. This terrain feature otherwise follows all the rules for terrain features as described in the Warhammer 40,000 Core Book.

TERRAIN CATEGORY

A Sanctum Administratus is an Area Terrain feature. Its footprint is shown on the reverse of this card by the **yellow** keyline.

TERRAIN TRAITS

A Sanctum Administratus has the following terrain traits:

- Breachable
- Defensible
- Light Cover
- Obscuring
- Scalable

NARRATIVE PLAY TERRAIN ABILITIES

In narrative play games, this terrain feature has the following additional abilities:

Plunging Fire: This terrain feature has an upper floor (marked by a **red** keyline on the reverse of this card). Each time you select a target for a ranged weapon an **INFANTRY** model on the upper floor is equipped with, you can ignore the Look Out, Sir rule.

Observation Platform: This terrain feature has an upper floor (marked by a **red** keyline on the reverse of this card). Once per battle, if there is an **INFANTRY** unit from your army on the upper floor, you can call in supporting artillery. When you do so, select a point on the battlefield that is within 24" of this terrain feature and visible to an **INFANTRY** model from your army that is on the upper floor, and roll one D6 for each unit that is within 3" of that point. On a 5+, that unit suffers D3 mortal wounds.

BATTLEZONE KEYWORDS: **BATTLEZONE MANUFACTORUM**
OTHER KEYWORDS: **TERRAIN, CRITICAL FEATURE, AREA, RUINS, PIPEWAY, SANCTUM ADMINISTRATUS**