



GREAT KNARLOC

NAME	M	WS	BS	S	T	W	A	Ld	Sv
Great Knarloc	7"	3+	4+	7	6	9	4	6	4+

A Great Knarloc is a single model armed with a crushing beak and razor talons.

WEAPON	RANGE	TYPE	S	AP	D	ABILITIES
Kroot bolt thrower	36"	Assault D6	6	-1	1	-
Twin kroot gun	48"	Rapid Fire 2	7	-1	D3	-
Razor talons	Melee	Melee	User	-3	D3	-

WARGEAR OPTIONS

- This model may either be equipped with a kroot bolt thrower or twin kroot gun, or it can replace its crushing beak with a baggage harness.

ABILITIES

Crushing Beak: Each time a model with a crushing beak makes a pile-in move you can pick an enemy unit within 1" and roll a D6. On a 4+, that unit suffers D3 mortal wounds.

Baggage Harness: Add 1 to the Leadership characteristic of **KROOT** units within 6" of any friendly Great Knarlocs equipped with a baggage harness.

FACTION KEYWORDS

T'AU EMPIRE, KROOT

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MONSTER, GREAT KNARLOC