

MIDDLE-EARTH™

STRATEGY BATTLE GAME

ARMIES OF THE LORD OF THE RINGS

Official Errata, **August 2020**

The following errata correct errors in the *Armies of The Lord of the Rings*. The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in **magenta**. Where the update has a note, e.g. 'Regional update', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Errata

Page 33 – Aragorn, King Elessar

Add the following to Aragorn's profile:

Aragorn, King Elessar may not be included in the same force as Boromir, Captain of the White Tower; Boromir of Gondor or Denethor, Steward of Gondor.

Page 40 – King of Men

Change the King of Men's Heroic Tier to Hero of Valour.

Page 45 – Gondor Avenger Bolt Thrower – Crew

Change the number of crew from two to three.

Page 64 – Gamling – Royal Standard of Rohan

Change the second sentence to read:

Additionally, a single Rohan Hero model within 3" of the Royal Standard of Rohan at the start of the turn, that has no Might remaining, may automatically add 1 point of Might to their store.

Page 73 – Gil-galad, High King of the Elves

Add the following line to the restrictions for using Gil-galad: If your force contains Gil-galad, then every alliance will be Impossible Allies with the following exceptions: Númenor will still be Historical Allies, and Lothlórien, Fangorn, and the Misty Mountains will still be Convenient Allies.

Page 74 – Vilya

Change Elrond, Master of Rivendell's Vilya special rule from Active to Passive.

Page 76 – Arwen

Change Arwen's Heroic Tier to Minor Hero.

Page 76 – Arwen

Add the following to Arwen's profile:

Arwen may be included in a Fellowship army as part of the Fellowship army list, so long as it also includes Aragorn – Strider.

Page 78 – Círdan

Change Círdan's Heroic Tier to Minor Hero.

Page 80 – High Elf Stormcaller

Change the High Elf Stormcaller's Powers of Nature special rule from Active to Passive.

Page 85 – Haldir

Change Haldir's Heroic Tier to Hero of Valour.

Page 100 – Dwarf King

Change the Dwarf King's Heroic Tier to Hero of Valour.

Page 107 – Drár – Wargear

Add axe to Drár's wargear.

Page 123 – Mordor War Catapult – Area Effect

Change the special rule to read:

If a Catapult scores a hit against a Battlefield target, all models within 2" of the target suffer one Strength 5 hit and are knocked Prone (this additional hit does not kill a target outright).

Page 128 – Shade – Chill Aura

Replace the Shade's Chill Aura special rule with the following:

At the start of the Fight phase, before Heroic Actions are declared, a Shade may spend a point of Will to activate this ability. All models (both friend and foe) within 6" of one or more Shades that have activated this ability suffer a -1 penalty to its Duel roll. This is cumulative with other such penalties, such as for wielding a two-handed weapon. Friendly **Angmar** models are not affected by this special rule.

Page 178 – Uruk-hai Demolition Team, Detonation Table

Change the Dud entry to read the following:

Dud. The charge has been damaged in some way and will not detonate yet – roll again next turn and add +1 to the roll.

Page 178 – Demolition Charges – Detonating the Charge

Add the following after the second sentence:

A model may only attempt to detonate the charge if the resulting explosion would affect at least two enemy models, or an enemy Siege target; meaning there must be at least two enemy models within 2" of the charge to detonate it.

Page 180 – The Easterlings Army Bonus

Add the following line to the end of the Army Bonus:

If there is an Easterling contingent as part of an army that contains an alliance, this Army Bonus is only in effect if 25% or more of the total models in the army have the **Easterling** keyword.

Page 189 – Khandish Chariot

Change the Khandish Chariot's Defensive Bulwark special rule from Active to Passive.

Page 191 – Haradrim King

Change the Haradrim King's Heroic Tier to Hero of Valour.

Page 201 – Mahûd King

Change the Mahûd King's Heroic Tier to Hero of Valour.