

ESTELLE LA VENAUX

MA

6

ST

3

AG

3+

PA

4+

AV

8+



SKILLS & TRAITS

Disturbing Presence, Dodge, Guard, Loner (4+), Sidestep

PLAYS FOR

'Lustrian Superleague'.

SPECIAL RULES

Baleful Hex – Once per game, at the beginning of Estelle's activation, choose an opposition player within five squares and roll a D6. On a 2+ the chosen player loses their Tackle Zone and cannot be activated until the end of the opposition's next team turn.

GP

190,000