

# **HERALD OF SLAANESH**



MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Ravaging Claws	1"	6	3+	4+	-1	I
Steed's Poisoned Tongue	1"	2	4+	4+	-	1

## **DESCRIPTION**

A Herald of Slaanesh is a single model that attacks with its Ravaging Claws.

### STEED OF SLAANESH

Some Heralds of Slaanesh ride upon lithe Steeds. These have Move 12" instead of 6" and gain the Steed's Poisonous Tongue attack.

### **ABILITIES**

**Deadly Grace:** Each time you make a hit roll of 6 or more for a Herald of Slaanesh's Ravaging Claws, you can immediately make one extra attack using the same weapon.

**Quicksilver Dodge:** You can re-roll failed save rolls for a Herald of Slaanesh in the combat phase.

## **MAGIC**

**CHAOS WIZARDS** know the Summon Herald of Slaanesh spell, in addition to any others they know.

#### **SUMMON HERALD OF SLAANESH**

Summon Herald of Slaanesh has a casting value of 5. If successfully cast, you can set up a Herald of Slaanesh within 12" of the caster and more than 9" from any enemy models. The model is added to your army but cannot move in the following movement phase.

**KEYWORDS** 

CHAOS, DAEMON, DAEMONETTE, SLAANESH, HERO, HERALD OF SLAANESH

