

# Toad Dragon

Toad Dragons are huge, reeking, primeval horrors. They are for the fate of the world blessedly few in number, and confined largely to the trackless, otherworldly fens known as the Cold Mires under the coruscating skies of the uttermost north. These colossal beasts are near-mindless, violent and almost impossible to kill, and have a dire repute in the legends of the Northern Wastes which name them for their appearance and raw power, when in truth they are perhaps far closer to the lumbering beasts that inhabit the jungles of Lustria than the true and ancient lineages of dragon-kind.

The strength of a Toad Dragon is prodigious, as is its appetite, while its tainted breath is so corrosively foul it can liquefy flesh and wither steel in mere moments. Those it does not devour or smash flat it can smother beneath its feculent bulk as it crawls across the earth – its questing tongue darting out with terrifying speed to snatch up more victims to disappear down its yawning maw.



Toad Dragon	M	WS	BS	S	T	W	I	A	Ld	Troop Type	Unit Size	Points
	8	4	0	7	7	10	2	4	6	Monster	1	350

## SPECIAL RULES

**Large Target, Scaly Skin (3+), Immune to Psychology, Colossal Beast, Unspeakable Foulness, Tongue Lash & Terror.**

**Colossal Beast:** Such is the vast size of the beast it is uncommonly hard to kill by 'normal' means. Its bulk and resilience is such that arrows and blades are of little more account than pinpricks, and even cannon fire and powerful magics must strike at the vitals of such a creature in order to slay it.

The creature may only be wounded by attacks of Strength 4 or higher, and regardless of an attack's Strength, the great beast may never be wounded on better than a 3+.

If the great beast is subject to a magic spell or special attack that would cause it to be slain outright, it suffers D6 wounds instead.

This creature is so massive it can crush dozens beneath its bulk and annihilate great swathes of men with a lash of its tail. The monster's Thunderstomp inflicts 2D6 hits.

**Unspeakable Foulness:** A Toad Dragon may exhale a blast of flesh-rotting foulness from his gaping jaws. Any unfortunates caught in the path of this tide of horror suffer the most appalling fate imaginable as their flesh sloughs from their bones and their lungs fill with blood and pus. This is a breath weapon attack and any model caught within its template is automatically hit and must take a Toughness test at -1 or suffer D3 wounds. No armour saves may be taken against this attack.

**Tongue Lash:** In addition to the Toad Dragon's normal attacks, it may also make a single special lash attack with its befooled and venomous slurping tongue. This single attack may be inflicted against any enemy model in base contact with the Toad Dragon; it is a Strength 4 Poisoned attack with the Always Strikes First special rule. Should the victim survive, they suffer -1 to hit that combat turn.