

# Brood Horror

*When the beastmasters of Clan Moulder spawn a pack of Giant Pox Rats, there is occasionally one among them who will brutally devour the rest of the brood, growing fat and bloated in both strength and savagery, the twisted forms of its kin still visible as they writhe and claw at their fleshy prison. The so-called Brood Horrors are highly prized by the Master-Moulders and traded with the wealthier Skaven clans for many thousands of warp-tokens for use as a war-mount by especially powerful, or ostentatious, Skaven warlords, or goaded into battle to flail and crush the foe beneath its clawed limbs, biting and savaging anything that gets within reach with its razor-sharp teeth.*



	M	WS	BS	S	T	W	I	A	Ld	Type	Unit	Points
Brood Horror	8	4	0	6	5	5	4	4	6	Monster	1	195

## EQUIPMENT

- Claws & Teeth

## OPTIONS

- **Lash Tail** (Grants the Brood Horror 1 Tail Attack) ..... 15 points
- **Rusted Armour** (Grants the Brood Horror a 5+ Armour save) ..... 10 points
- **Skyre Claws** (Grants the Brood Horror's attacks the Armour Piercing and Magic Weapon special rules) ..... 15 points
- **Pestilent Breath** (Grants a Strength 2 Breath weapon with no Armour saves allowed) ..... 25 points

## SPECIAL RULES

**Large Target, Poisoned Attacks, Stubborn, Terror, Regenerate, Foul Ichor & Impact Hits (D3).**

**Foul Ichor:** When the Brood Horror dies it collapses in a foul rush of poisonous filth and the half digested remains of its kin. All units in base contact with the Brood Horror suffer 2D6 Strength 2 hits, distributed as shooting attacks.

The Brood Horror may be used as a monster controlled through a Storm of Magic Binding Scroll, or taken as a mount for a Skaven Warlord for 195 points.