

Sotone, aka the Rook

Sotone is a Wildling, he can commune with (a species) of animals. In his case he has an extended rapport with the ever abundant Rooks (Ravens) in Mordheim. Sotone will hire out to all comers except Possessed and undead, whom he sees as an abomination of Nature. Nobody knows the exact reason why Sotone has come to Mordheim as he prefers the company of the rooks rather than men. It is believed that he is searching for a particular item but no one knows what this item is. Some say that he was a resident of Mordheim who was away at the time of the " Accident" and he has returned to find a family heirloom - Others say that he is an agent of a great wizard and has been sent to recover an item of great magical power- but this is all just conjecture as he keeps very much to himself and only seeks the company of other men to venture into the city .

His hiring fee will be 45GC . As said earlier Sotone is looking for a particular item --he will stay with a warband with no retainer if they roll 3333 , 22222 , 44444 or 666666 on their exploration rolls otherwise he will leave but may be hired again for his usual fee.

Stats

M|WS|BS|S|T|W|I|A|LD

4| 4 | 3 | 3|3|1 |3|1|7

Equipment: Sotone is dressed in black and wears a tattered black cape, he only ever carries his two daggers, but then he has other resources to his disposal.

Sontone will add 20 plus one per XP to the gang rating.

Sotone has the use of the following special spells

Eye of the raven - Auto

Sotone will uncover ALL hidden mini's on the board, as the omnipresent Ravens allow him to observe his surroundings from all sides.

Raven strike - difficulty 5

Sotone can direct a 'strike' of D3 ravens to attack any mini on the board. These attacks are made on Weapon Skill of the Ravens (WS 2) at S3, and CAN be parried.

Dark flock - Difficulty 7

Sotone can call down a flight of ravens to protect him either against missile fire or in hand to hand. Against missile fire this will make

him count as being in partial cover for that round. In hand to hand he will count as having light armour and a helmet and will grant him an additional attack to his profile.