## NADI-AZIR, Master Assassin, champion of the Hashashiyyin

## By Donato

Throughout Araby, the name of the Hashashiyyin is a name of dread. Of all the Hashashiyyin, no name is greater or more terrible than that of Nadi-Azir. According to rumour he can sneak up and surprise a cat at night and some say he can become invisible at will. He has been honored to be named the champion of his order. It is whispered that he has been defeated only once, by Aerun, the Sword of Twilight. All know that he has been challenged often by younger assassins to become the next champion of their order. None of them have ever succeeded and he remains the Master.

Hire Fee: 150 GC to hire.

May be Hired: Any warband may hire Nadi-Azir.

Rating: Nadi-Azir increases a warband's rating by +40 points.

Profile M WS BS S T W I A Ld Nadi-Azir 4 6 6 4 4 2 6 3 7

Weapons/Armour: Two scimitars: Jihad - magickal scimitar (+1 save) and Tariq - magickal scimitar (+1 S), poisoned dagger (D3 wounds), leather armor. Skills: Strike to Injure, Combat Master, Web Of Steel, Expert Swordsman, Step Aside, Stealth (see below).

## Special Rules:

**Stealth**: Assassins are capable of moving silently and have exceptional skill at using any available cover. At any time during any of your Hand-to-Hand Combat phases you may place the assassin model anywhere within 4" of the leader of the opposing warband. Roll a D6:

If you roll equal to or lower than the distance to the enemy model, the assassin surprises the leader and he moves in for the kill. Place the assassin model on the chosen spot and he can charge the leader immediately. If you roll higher then the distance to the enemy model, the assassin is spotted by the hero before he can move in for the kill. The player of the opposing warband may place the model anywhere within 6" from the leader. The assassin model must be placed on the same level as the leader and not on any dangerous terrain. This ends the turn of the assassin.

After an assassin has come out of hiding he moves, shoots and fights as a normal model.