

Crew 6		HIGH ELF SAPHERY TOWERS ADMIRAL				Crew 6					
BOW				STERN							
FRONT LEFT TOWER Save 4+ 1st hit destroys tower. Magical attack lost		FRONT RIGHT TOWER Save 4+ 1st hit destroys tower. Magical attack lost		ADMIRALS PALACE Save 5+		CENTRAL TOWER 1st hit no effect, 2nd hit destroys tower. Magical attack lost		AFT LEFT TOWER Save 4+ 1st hit destroys tower. Magical attack lost		AFT RIGHT TOWER Save 4+ 1st hit destroys tower. Magical attack lost	
FRONT GALLEY Save 4+ 1st hit destroys galley. Fore broadside eagleclaw lost			CLIFF Save 4+ 1st hit damages cliff, further hits causes criticals.			CLIFF Save 4+ 1st hit damages cliff, further hits causes criticals.			AFT GALLEY Save 4+ 1st hit destroys galley. Aft broadside eagleclaw lost		
CLIFF Save 4+ 1st hit damages cliff, further hits causes criticals.		LOWER FRONT GALLEY Save 4+ 1st hit destroys galley, fore broadside eagleclaw lost.		WATER INTAKE Save 4+ 1st hit no effect, 2nd hit destroys water intake, speed reduced by 2"		WATER TUNNEL Save 4+ 1st hit no effect, 2nd hit destroys water tunnel, speed reduced by 2"		LOWER AFT GALLEY Save 4+ 1st hit destroys galley. Aft broadside eagleclaw lost		WATER EXHAUST Save 4+ 1st hit destroys water exhaust, speed reduced by 2"	
NO EFFECT	NO EFFECT	NO EFFECT	NO EFFECT	NO EFFECT	NO EFFECT	NO EFFECT	NO EFFECT	NO EFFECT	BELOW WATERLINE Save 4+		
Magic: 6" (6") 2 moves each battle phase						Battle Honours: 20		Name:			