



ORKS

COLLECTORS' GUIDE

WARHAMMER
40,000

**GAMES
WORKSHOP**

What is a Collectors' Guide?

The Orks Collectors' Guide is the definitive tome for anyone interested in the Warhammer 40,000 Orks miniatures range. It's ideal for anyone who collects Orks, containing the full range of models and their component parts.

We've laid the range out following the Codex: Orks, grouping models as to where they appear in the army lists. All the HQ choices are therefore in one section, followed by Elites, Troops, Fast Attack and Heavy Support units. We hope this will make it easier for you to navigate through and find the models or components you seek.

The Orks Collectors' Guide is far more than a simple catalogue. It also includes a number of other features, such as painted examples of Ork colour schemes, some fantastic armies, scenery, conversions, Golden Demon winners and great dioramas.

So if you collect, paint or game with Orks, then this is the book for you!

When you reach the Components section, you will find that some of the models are classed as **Classic Range** or **Collectors' Models**.

Classic Range models (like the Bad Dok, pictured left) are no longer available in stores but are still ideal for use in your army.

Collectors' Models (like the Goff Rocker, pictured right) are no longer available in stores, but represent a piece of Games Workshop history (some of the models being over 10 years old!). Although they are mostly no longer covered by the rules, these models still make great collector's pieces or a basis for some conversion work.

Don't worry, all the Classic Range and Collectors' Models will be clearly labelled inside.

Ordering any of these models is simple and convenient. All you have to do is select your models from this book then use any of the following ordering methods below:



How can I order these models?

IN-STORE ORDER SERVICE

Visit your local Games Workshop Hobby Centre and our friendly staff will be more than happy to help you use our in-store order service. Using this Collectors' Guide, or any of the catalogues available in the stores, you can choose from the largest range of Games Workshop products in the world. Your order can be delivered to any of our Games Workshop Hobby Centres nationwide or sent direct to your home, whichever is most convenient for you.

ONLINE STORE

The Games Workshop Online Store carries the full range of Ork miniatures, as well as a large selection of other Games Workshop products. Order with confidence, as our website is secure. With our fast order picking, your order will be in your hands in no time. To visit our web store go to: www.games-workshop.co.uk/store

GIVE US A CALL

We have a team of staff standing by to take your call. If you would like to order anything from this Collectors' Guide, get some rules or hobby advice then call us on: **0115 91 40000**.

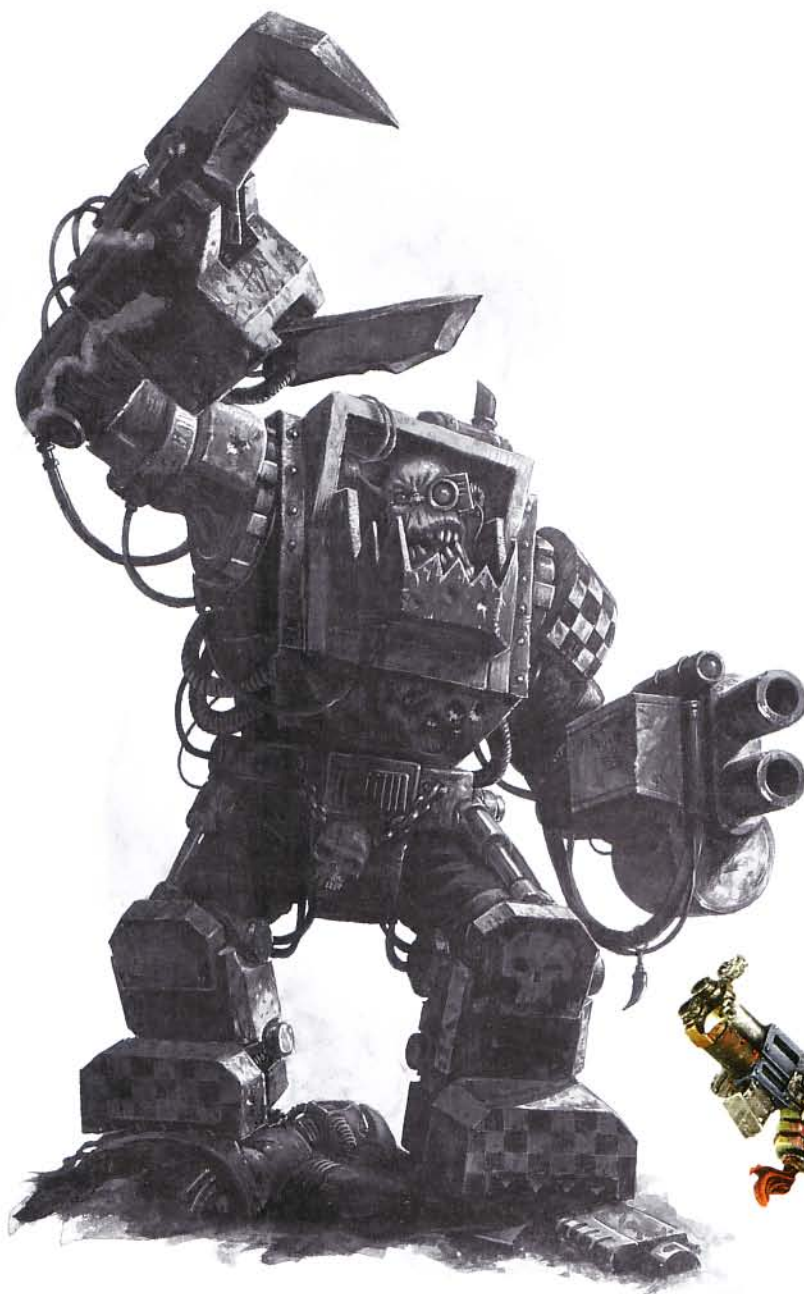
WRITE TO US

If you prefer to post your order or write us a letter then send it to:
Games Workshop, Willow Road, Lenton, Nottingham, NG7 2WS, UK.

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ORK WARBOSS

By Bruno Grieler (French Golden Demon 2000)

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THE ORK CLANZ



The clanz embody almost religious beliefs among Orks, each clan emphasising particular elements of Ork kulture above others. For example, the Goff clan embraces aggression, hardiness and hand-to-hand combat as true Orky virtues, while the Evil Sunz clan is dedicated to speed, lightning attacks and having the snazziest vehicles. Like-minded Orks tend to stick together and often fight Orks of different clanz to prove which is best.

Bad Moons

Bad Moons are the richest of all Orks clanz. Orks use their teeth for currency, and as the Bad Moons' teeth grow faster than anyone else's they are very wealthy. The Bad Moons are the merchant class of the Ork society, continually buying, selling, swapping and conning to get even more teeth. Bad Moons like to display their wealth with expensive technical and highly decorated wargear. They usually have the best wargear and wear the gaudiest clothes, preferring yellow and black patterns derived from the clan symbol: a grimacing, yellow moon face wrapped in black flames.



Goffs

The Goffs can be identified by their predominately black wargear and the clan totem, which is a black bull's head. They have the reputation of being the biggest, ugliest, meanest and most ferocious of the Orks. Of all the clans, the Goffs are the most inspired by the thrill and thunder of the battle, and are specialised in hand-to-hand combat.

Most Goffs carry brutal short-ranged weapons such as axes and bolt pistols so they can get stuck in as soon as possible.



Snakebites

Snakebites use technology reluctantly and always feel more comfortable with simple machinery and well established Orky ways and values. They preserve some practices that the other Orks have long abandoned, and shun certain aspects of recently developed technology. The Snakebites can be distinguished from other Orks by their tattooed skin, clothes, furs, and rather backward appearance. Their name comes from the strange initiation rites of the clan which involve the new Snakebite being bitten by poisonous snakes and then sucking out the venom straight away to prove his toughness.



Feral Orks

You can kill 'em, crush 'em, bomb 'em and burn 'em, but getting rid of Orks is never that easy. Even as they die they give off spores that are carried upon the winds like pollen. These occasionally fall in the wild areas where their adversaries might ignore. In these uncivilised areas the spores will grow into Orks of a sort, but with no contact with the rest of Orky society. The feral cousins of the Greenskin menace don't have access to the deadly technology of the common Space Ork and so learn to be fearsome hunters, if a little primitive, even by Ork standards.



Evil Sunz

The Evil Sunz are irresistibly attracted towards fast bikes and loud noise.

They are constantly tinkering with the engines of their bikes and buggies, trying to get as much speed out of them as possible. Not surprisingly the Evil Sunz have many Mekaniaks, because they are indispensable when it comes to keeping vehicles in running order.

The totem of the clan is a blood red Ogryn face grinning out of a sunburst. Evil Sunz wear red clothes and often paint their machines red too, firmly believing in the old proverb that "red wunz go faster!".



Kult of Speed

While many Ork warbands make use of a plethora of gun-festooned, fume-belching vehicles to ride screaming into battle on, some Orks take this love of vehicular slaughter one stage further and form so-called 'Kults of Speed.' The Speed Freeks devote themselves to their war machines: each mob competing to have the largest, loudest truck or the fastest, shootiest bike. They are often equipped with the most insane and diabolically dangerous weapons their Mekboy's febrile minds can come up with, from Battlewagons shielded by crackling force field generators, to wings of Deth-Koptas, flying to battle on screeching rotor blades.

Many Speed Freek warbands herald from the Evil Sunz clan with its famous chant of "red wunz go faster!" but almost any clan, from the wreckage-scavaging Deathskulls to the wealthy Bad Moons, can turn their forces into a tide of mechanised locusts that ravage whole worlds, leaving nothing but blood and ruination in their dirt stained tracks.



Deathskulls

The Deathskulls are renowned as plunderers of the battlefield. After a battle, the Deathskulls descend upon the wreckage to salvage weapons, equipment, clothes and anything they can find. They are tremendously good at scrounging (some would say stealing) equipment from their fellow Orks. The clan is named after their horned skull totem, and skulls and bones feature prominently among their personal adornments. The Deathskulls are notoriously superstitious and often paint their skin blue to bring them luck. The oddments the Deathskulls pick up in the fields are used to augment the clan's warriors' already bizarre wargear; they never throw anything away, and end up festooned with bones, amulets and other strange items.



Blood Axes

The Blood Axes were the first clan to encounter the armies of the Imperium, and it is they who have had most contact with the Imperial culture. This has led to the Blood Axes picking up a number of Imperial battle practices which are not used by other clans, most notably the wearing of camouflaged wargear and the use of captured or traded Imperial vehicles. The Blood Axes' Warlords tend to have a better understanding of grand strategy, and will even retreat if they are losing rather than fighting to the bitter end like the other clans, normally coming back later reinforced with more Boyz and better prepared than they were before!





Section One:
Headquarters

Warlord Ghazghkull Thraka



WARLORD GHAZGHKULL THRAKA
99110103092 £15 Complete



GHZGHKULL THRAKA HORNS
9947010309201 £1



GHZGHKULL THRAKA JAW
9947010309202 £1



GHZGHKULL THRAKA HEAD
9947010309203 £1



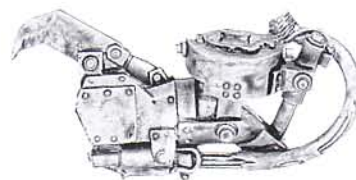
GHZGHKULL THRAKA BANNER POLE
9947010309207 £2



GHZGHKULL THRAKA RIGHT ARM
9947010309209 £2



GHZGHKULL THRAKA TORSO
9947010309204 £4



GHZGHKULL THRAKA LEFT ARM
9947010309210 £2



GHZGHKULL THRAKA STIKKBOMBS
9947010309206 £1



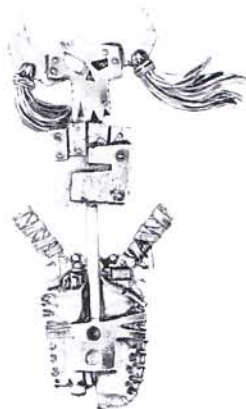
GHZGHKULL THRAKA LEGS
9947010309205 £3



GHZGHKULL THRAKA CLAW BLADES
9947010309208 £1



ORK WARBOSS
(Contains 1 random model)
99060103079 £9 Complete



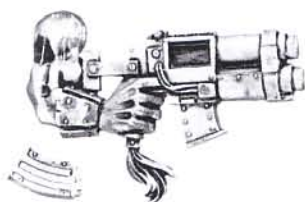
ORK WARBOSS BANNER
9947010307905 £1.50



ORK WARBOSS 2 HEAD
9947010309102 £1



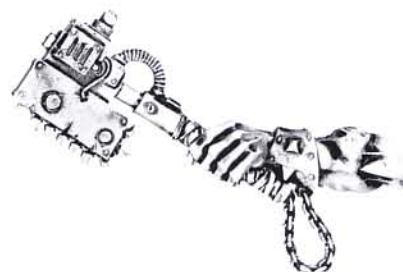
ORK WARBOSS 1 HEAD
9947010307904 £1



ORK WARBOSS 1 GUN ARM
9947010307902 £2



ORK WARBOSS 1 BODY
9947010307901 £4



ORK WARBOSS 1 LEFT ARM
9947010307903 £2



ORK WARBOSS 2 GUN ARM
9947010309103 £2



ORK WARBOSS 2 BODY
9947010309101 £4



ORK WARBOSS 2 SQUIG ARM
9947010309104 £2

Mad Dok Grotsnik



MAD DOK GROTSNIK
99060103097 £7 Complete



Ork Slaver



ORK SLAVER WHIP HAND
9947040301103 £1



ORK SLAVER
99060403011 £4 Complete

Classic Bad Dok

Classic Range

This model is no longer available in stores, but is perfectly usable in your Orks army.



Example of completed Classic Bad Dok.



CLASSIC BAD DOK BACK BANNER
9947040303003 £1



CLASSIC BAD DOK HEAD
9947040303002 50p



CLASSIC BAD DOK LEFT ARM
9947040303005 £1



CLASSIC BAD DOK BODY
9947040303001 £2.50



CLASSIC BAD DOK RIGHT ARM
9947040303004 £1

Orks in Mega Armour



ORK IN MEGA ARMOUR
(Contains 1 random model)
99060103078 £6 Complete



ORK IN MEGA ARMOUR BODY 1
9947010307801 £3



ORK IN MEGA ARMOUR BODY 2
9947010307802 £3



**ORK IN MEGA ARMOUR
POWER FIST CLAW**
9947010307812 50p



ORK IN MEGA ARMOUR POWER FIST
9947010307813 £1.50



ORK IN MEGA ARMOUR JAW 1
9947010307806 50p



ORK IN MEGA ARMOUR JAW 2
9947010307807 50p



ORK IN MEGA ARMOUR JAW 3
9947010307808 50p



ORK IN MEGA ARMOUR HEAD SPRUE 1
9947010307803 £1



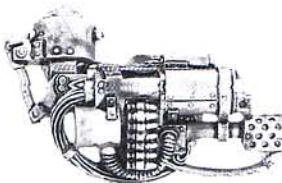
ORK IN MEGA ARMOUR HEAD SPRUE 2
9947010307804 £1



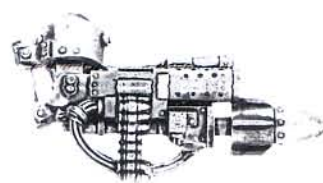
ORK IN MEGA ARMOUR HEAD SPRUE 3
9947010307805 £1



ORK IN MEGA ARMOUR GUN ARM 1
9947010307809 £2



ORK IN MEGA ARMOUR GUN ARM 2
9947010307810 £2



ORK IN MEGA ARMOUR GUN ARM 3
9947010307811 £2

Ork Nobz



ORK NOBZ IN 'EAVY ARMOUR
(Contains 1 random model)
99060103087 £4 Complete

ORK NOBZ
(Contains 5 random models)
99110103082 £18 Complete

ORK NOB
(Contains 1 random model)
99060103086 £4 Complete



ORK NOB HEAD 1
9947010308218 50p



ORK NOB HEAD 2
9947010308219 £1



ORK NOB HEAD 3
9947010308220 £1



ORK NOB HEAD 4
9947010308221 £1



ORK NOB HEAD 5
9947010308222 50p



ORK NOB BACK BANNER 1
9947010308213 £1



ORK NOB BACK BANNER 2
9947010308214 £1



ORK NOB BACK BANNER 3
9947010308215 £1



ORK NOB BANNER POLE
9947010308216 £1



ORK NOB BANNER TOP
9947010308217 £1.50



ORK NOB BODY 1
9947010308201 £2



ORK NOB BODY 2
9947010308202 £2



ORK NOB BODY 3 'EAVY ARMOUR
9947010308203 £2



ORK NOB BODY 4 'EAVY ARMOUR
9947010308204 £2



ORK NOB POWER FIST
9947010308210 £1



ORK NOB BACKPACK
9947010308223 £1



ORK NOB POWER FIST CLAW
9947010308209 50p



ORK NOB LEFT ARM 1
9947010308206 £1



ORK NOB LEFT ARM 2
9947010308207 £1.50



ORK NOB LEFT ARM 3
9947010308212 £1



ORK NOB RIGHT ARM 1
9947010308205 £1.50



ORK NOB RIGHT ARM 2
9947010308208 £1



ORK NOB RIGHT ARM 3
9947010308211 £1



CLASSIC ORK NOB HEAD 1
9947040300409 50p



CLASSIC ORK NOB HEAD 2
9947040300410 50p



CLASSIC ORK NOB HEAD 3
9947040300412 50p

Classic Range

These models are no longer available in stores, but are still perfectly usable in your Orks army.

Classic Ork Nobz



CLASSIC ORK NOB WITH AXE 1
9947040300401 £3



CLASSIC ORK NOB WITH MACE
9947040300402 £3



CLASSIC ORK NOB WITH AXE 2
9947040300403 £3



Completed example of a Classic Ork Nob.



CLASSIC ORK NOB BACK BANNER
9947040300408 £1



CLASSIC ORK NOB RIGHT ARM 1
9947040300404 £1



CLASSIC ORK NOB RIGHT ARM 2
9947040300405 £1



CLASSIC ORK NOB RIGHT ARM 3
9947040300414 £1



CLASSIC ORK NOB AXE
9947040300407 £1



CLASSIC ORK NOB SHOOTA
9947040300406 £1

Spanner Boyz



SPANNER BOYZ
(Contains 1 random model)
99060403005 £4 Complete



SPANNER BOY ARM 1
9947040300505 £1



SPANNER BOY ARM 2
9947040300506 £1



SPANNER BOY PACK 1
9947040300503 £1



SPANNER BOY BODY 1
9947040300501 £2



SPANNER BOY BODY 2
9947040300502 £2



SPANNER BOY PACK 2
9947040300504 £1

Classic Nazgrub Wurrzag

Classic Range

This model is no longer available in stores, but is still perfectly usable in your Orks army.



CLASSIC NAZGRUB WURRZAG HEAD
9947040302202 50p



CLASSIC NAZGRUB WURRZAG KANNON ARM
9947040302203 £1



Example of completed Classic Nazgrub Wurrzag.



CLASSIC NAZGRUB WURRZAG BODY
9947040302201 £2.50



CLASSIC NAZGRUB WURRZAG BACKPACK
9947040302204 £2.50



Section Two: **Elites**

Ork Stormboyz



ORK STORMBOYZ
(Contains 8 random models)
99110103076 £18 Complete

To make a complete Ork Stormboy you will need the Orks Boyz sprue. For codes and prices please refer to page 17.

Classic Range

The component below is no longer available in stores, but is still perfectly usable in your Orks army.



STORMBOYZ ACCESSORY SPRUE
9947010307601 £2



STORMBOYZ TORSO
9947010307604 £1



STORMBOYZ ROKKIT PACK 1
9947010307602 £2



STORMBOYZ ROKKIT PACK 2
9947010307603 £2



CLASSIC STORMBOYZ ROKKIT PACK
9947010302104 £2

Ork Stormboyz Nob

Direct Only

The model below is no longer available in stores, but can be ordered from Direct.



ORK STORMBOYZ NOB
99060103090 £5 Complete



STORMBOYZ NOB HEAD SPRUE
9947010309002 £1



STORMBOYZ NOB ROKKIT PACK
9947010309003 £2



ORK NOB LEFT ARM 1
9947010308206 £1



STORMBOYZ NOB BODY
9947010309001 £2



ORK NOB RIGHT ARM 2
9947010308208 £1

Direct Only

The 'Ard Boyz conversion kit is no longer available in stores, but can be ordered from Direct.

'Ard Boyz 



ORK 'ARD BOYZ
(Conversion kit contains 4 models)
9911010308500 £10 Complete



'ARD BOYZ JAW SPRUE
9947010308505 £1.50



'ARD BOYZ SHOULDER GUARDS SPRUE
9947010308506 £2



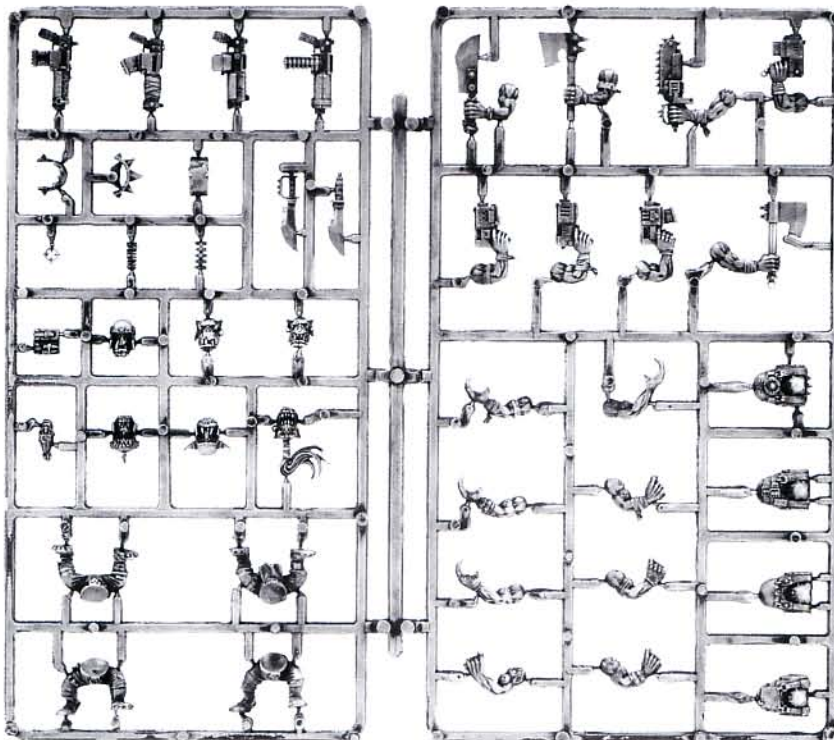
'ARD BOYZ TORSO 2
9947010308502 £1



'ARD BOYZ TORSO 3
9947010308503 £1



'ARD BOYZ TORSO 4
9947010308504 £1



ORKS BOYZ SPRUE
99380103001 £6
Sprue shown at 40% of actual size.

Classic Ork Kommandos

Classic Range

The models on this page are no longer available in stores, but are still perfectly usable in your Orks army.



CLASSIC ORK KOMMANDO 1
9947010301902 £3



CLASSIC ORK KOMMANDO 2
9947010301901 £3



CLASSIC ORK KOMMANDO 4
9947010301904 £3



CLASSIC ORK KOMMANDO 3
9947010301903 £3



CLASSIC ORK KOMMANDO 5
9947010301905 £3



CLASSIC ORK KOMMANDO 6
9947010301906 £3



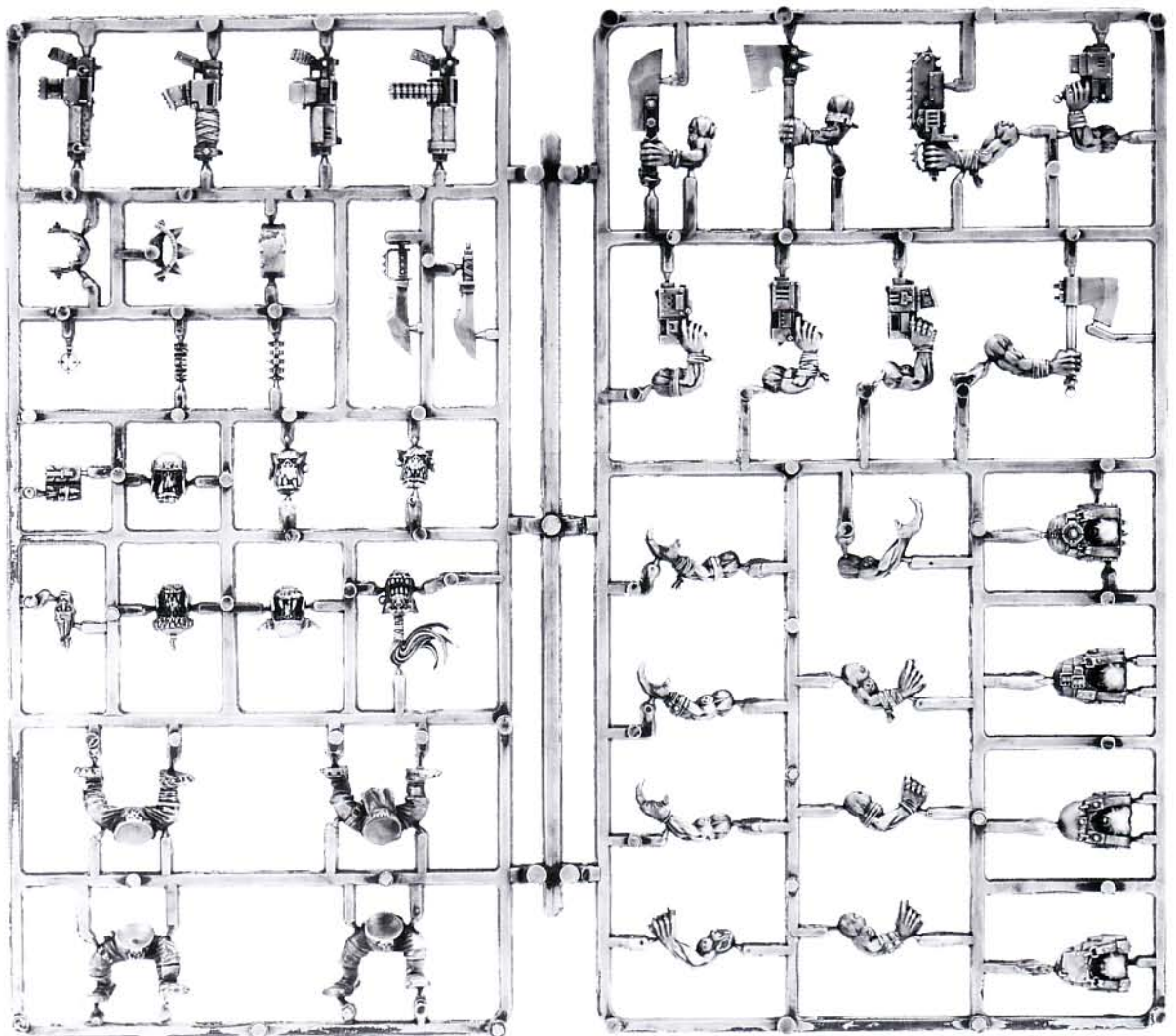


Section Three: Troops

Space Ork Boyz



SPACE ORK BOYZ
(Contains 16 models, which can be armed with either
sluggas and choppas or shootas)
99120103003 £18 Complete



ORKS BOYZ SPRUE
99380103001 £6
Sprue shown at 60% of actual size.

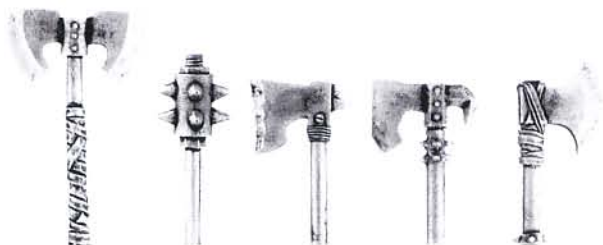


Example of Space Ork Boyz armed with sluggas and choppas.



ORK ARMS SPRUE

99399999018 £1
Sprue shown at 100% of actual size.



CHOPPAS WEAPON SPRUE

9947040300801 £2



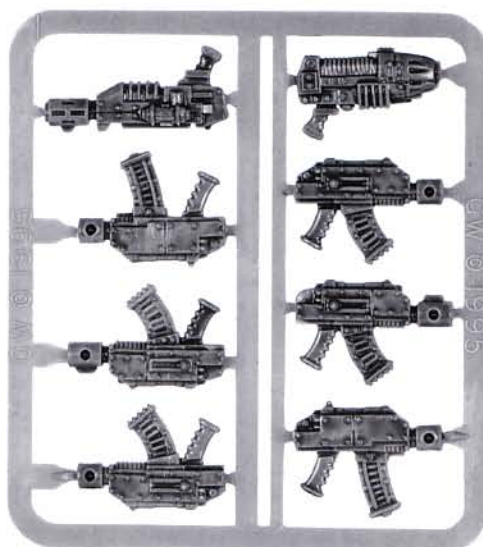
SHOOTAS WEAPON SPRUE

9947040300802 £2



ORK CLOSE COMBAT SPRUE

99399999021 £2
Sprue shown at 100% of actual size.



ORK BOLTER SPRUE

99399999020 £2
Sprue shown at 100% of actual size.

▶ Ork Tankbustas



ORK TANKBUSTAS
(Contains 2 models)
99060103093 £6 Complete



ORK TANKBUSTA ARM 1
9947010309302 £1



ORK TANKBUSTA ARM 2
9947010309304 £1

▶ Ork Stikk Bommas



ORK STIKK BOMMAS
(Contains 12 models)
99110103080 £18 Complete

You will require the Orks Boyz sprue to make a complete Ork Stikk Bomma. For codes and prices please refer to page 20.



ORK STIKK BOMMAS SPRUE
9947010308005 £2



Ork Burna Boyz



ORK BURNA BOYZ
(Contains 2 random models)
99060103083 £6 Complete



**BURNA BOYZ
HEAD 1**
9947010308303 50p



**BURNA BOYZ
HEAD 2**
9947010308304 50p



ORK BURNA BOY BODY 1
9947010308301 £3



**BURNA BOYZ
HEAD 3**
9947010308305 50p



**BURNA BOYZ
HEAD 4**
9947010308306 50p



ORK BURNA BOY BODY 2
9947010308302 £3

Ork Boyz with 'Eavy Weapons



ORK BOYZ WITH 'EAVY WEAPONS
(Contains 2 random models)
99060103088 £6 Complete



**ORK BOYZ WITH 'EAVY WEAPON
HEAD 1**
9947010308805 50p



**ORK BOYZ WITH 'EAVY WEAPON
HEAD 2**
9947010308806 50p



**ORK BOYZ WITH 'EAVY WEAPON
BODY 1**
9947010308801 £2



**ORK BOYZ WITH 'EAVY WEAPON
BODY 2**
9947010308802 £2



**ORK BOYZ WITH 'EAVY WEAPON
LEGS 1**
9947010308803 £1.50



**ORK BOYZ WITH 'EAVY WEAPON
HEAD 3**
9947010308807 50p



**ORK BOYZ WITH 'EAVY WEAPON
HEAD 4**
9947010308808 50p



**ORK BOYZ WITH 'EAVY WEAPON
LEGS 2**
9947010308804 £1.50



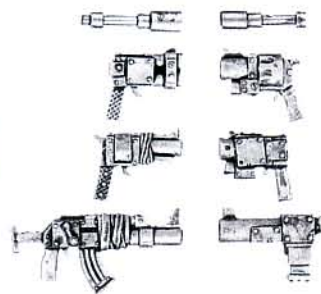
HEAD HONCHO
9947040302701 £2.50



BANNA WAVER
9947040302703 £2.50



RED GOBBO
9947040302601 £4



GROTZ WEAPON SPRUE
9947040303103 £1.50



GROTZ
(Contains 4 random models)
99060403028 £5 Complete



REBEL GROTZ 1
9947040302801 £2



REBEL GROTZ 2
9947040302802 £2



REBEL GROTZ 3
9947040302803 £2



REBEL GROTZ 4
9947040302804 £2



REBEL SNOTZ 1
9947040302901 £2



REBEL SNOTZ 2
9947040302902 £2



REBEL SNOTZ 3
9947040302903 £2



REBEL SNOTZ 4
9947040302904 £2



GROTZ 1
9947040301201 £2



GROTZ 2
9947040301202 £2



GROTZ 3
9947040301203 £2



GROTZ 4
9947040301204 £2



GROTZ 5
9947040301205 £2



GROTZ 6
9947040301206 £2



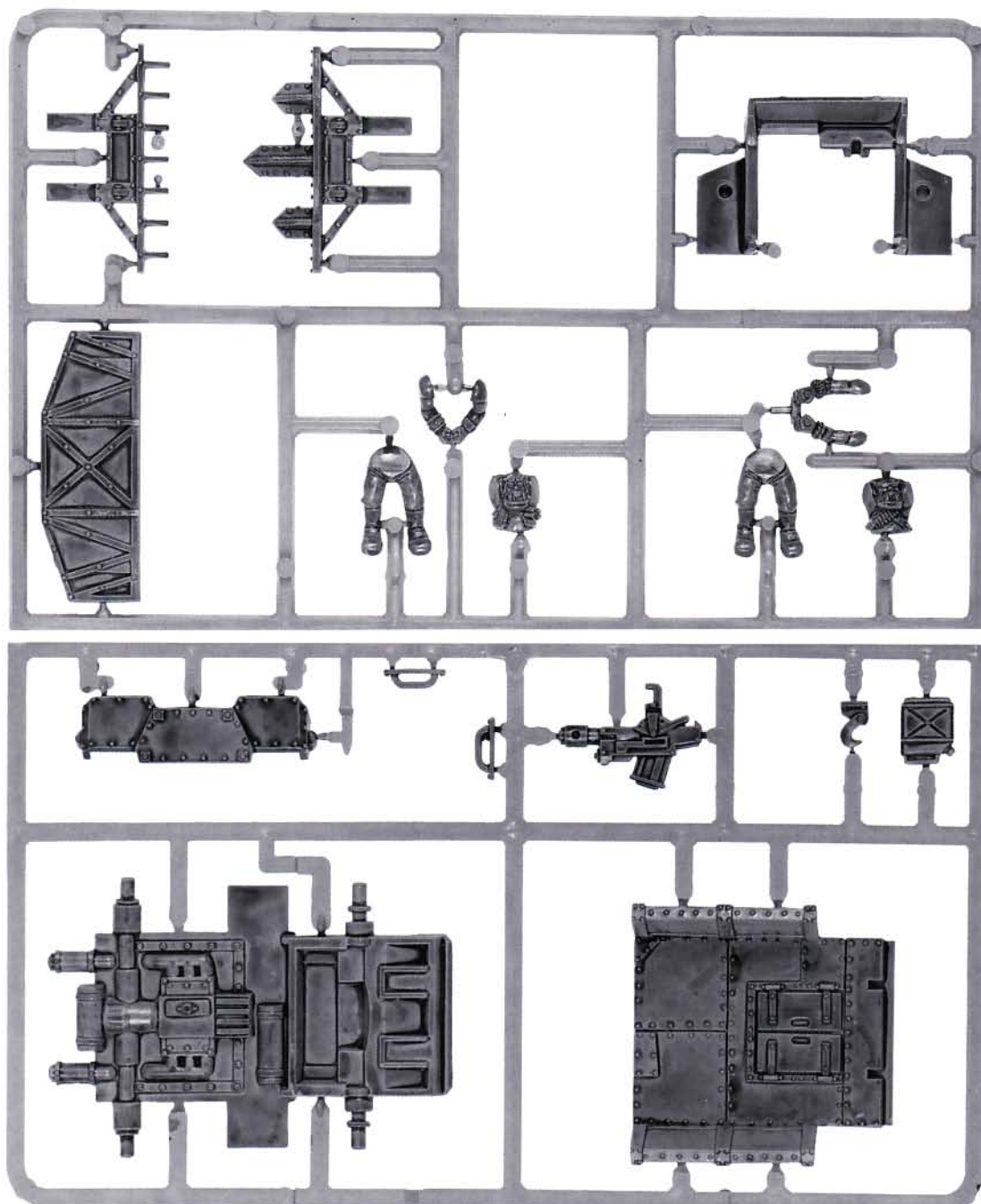
Section Four: **Fast Attack**

Ork Wartrukk



ORK WARTRUKK
99120103002 £12 Complete

Please note that the Ork Wartrukk sprue is only available in the boxed set.



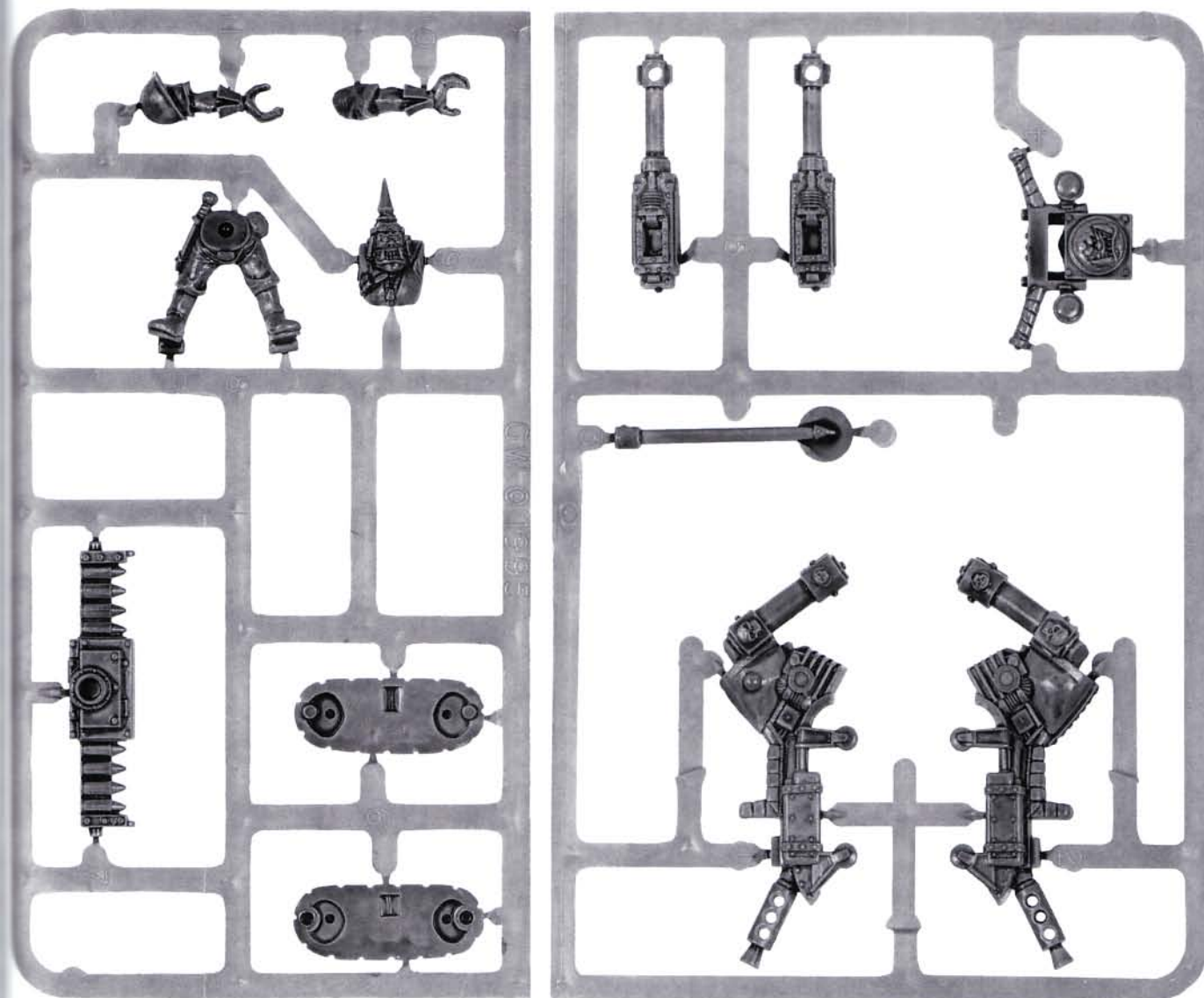
Sprue shown at 70% of actual size.

Ork Warbike



ORK WARBIKE
99120103005 £5 Complete

Please note that the Ork Warbike sprue is only available in the boxed set.



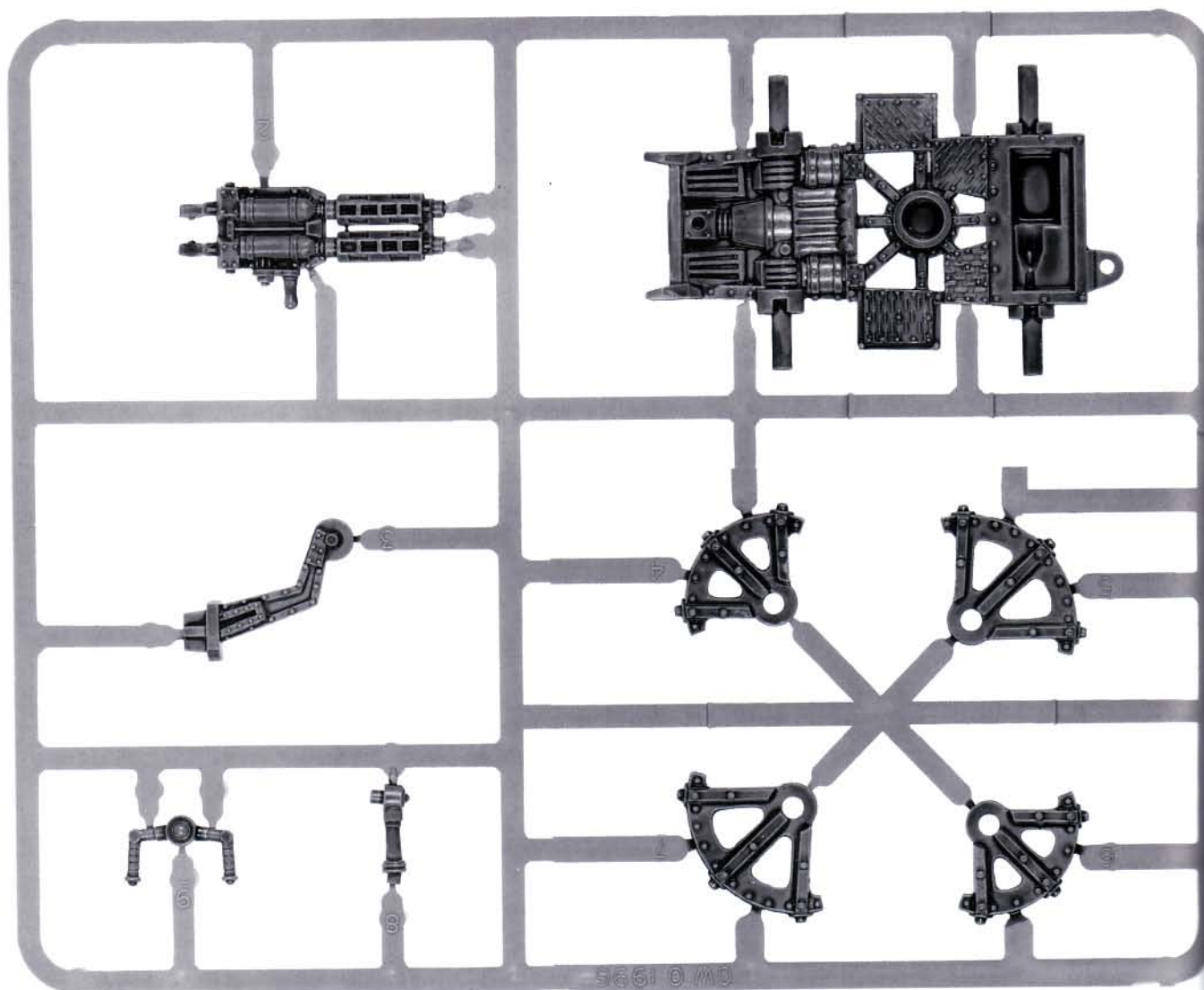
Sprue shown at 100% of actual size.

Ork Warbuggy

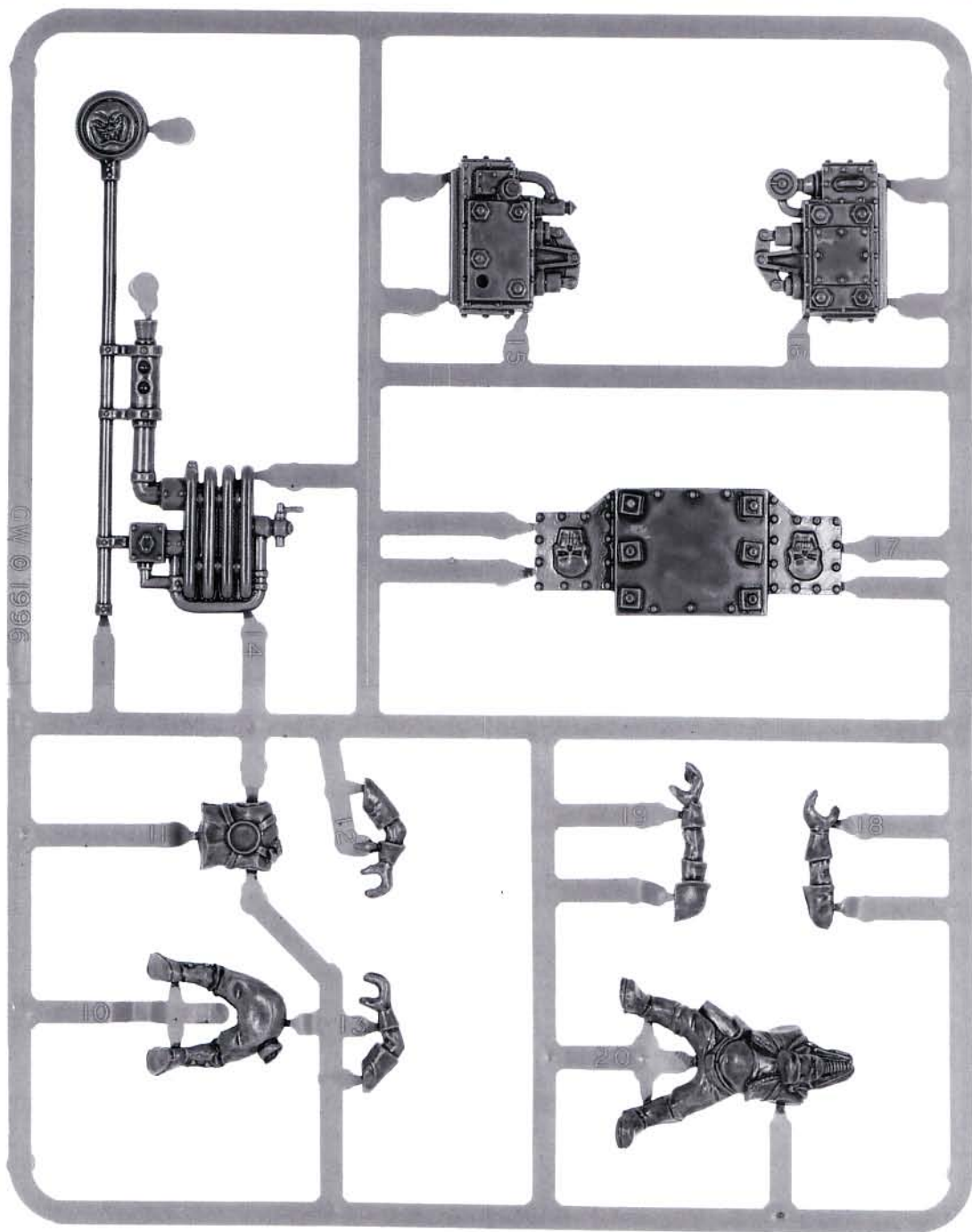


ORK WARBUGGY
99120103006 £12 Complete

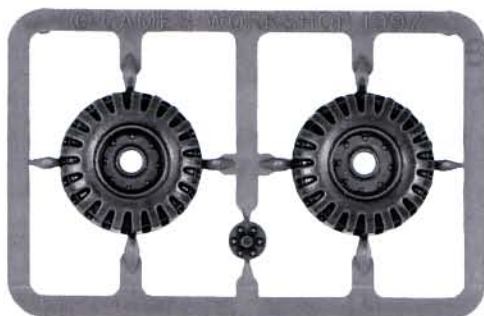
Please note that the Ork Warbuggy sprues are only available in the boxed set.



Ork Warbuggy Vehicle sprue. Sprue shown at 100% of actual size.



Ork Warbuggy Crew sprue.



SMALL 40K TYRE SPRUE
99399999034 £1



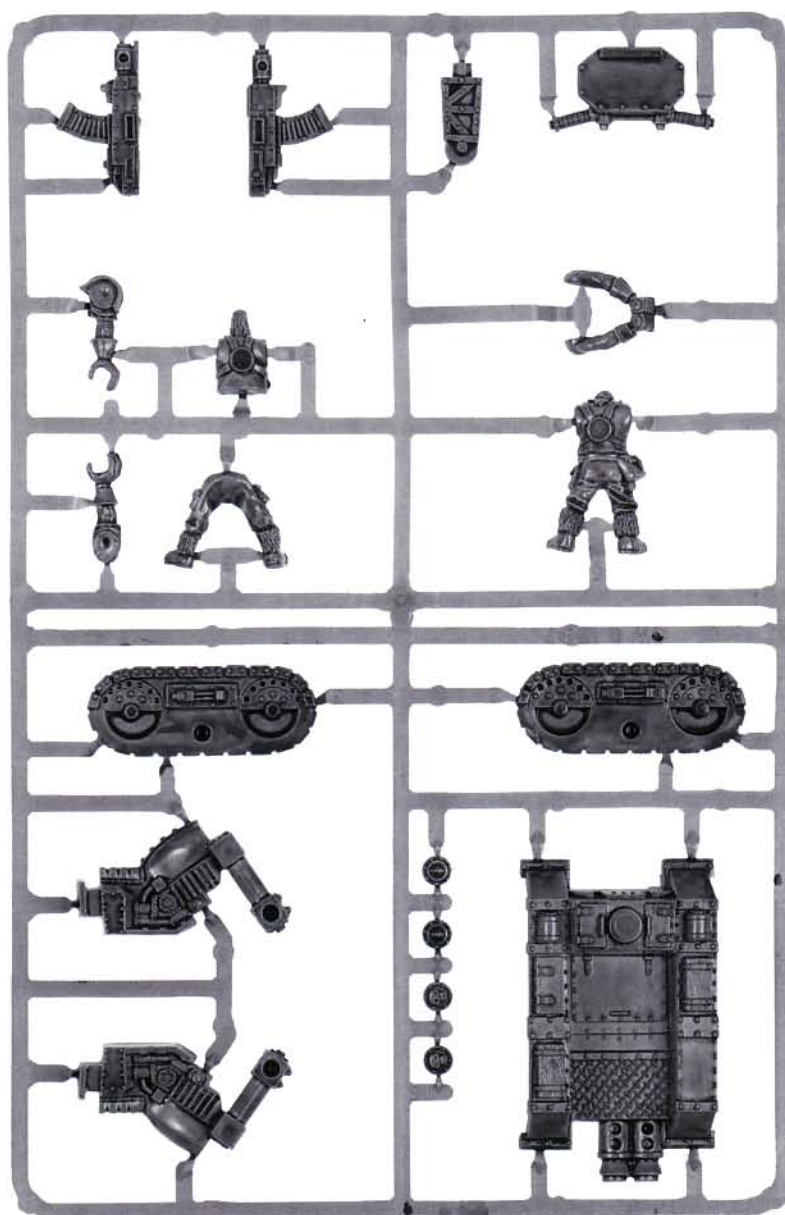
LARGE 40K TYRE SPRUE
99399999033 £1.50

All sprues shown at 100% of actual size.



ORK WARTRAK
99120103001 £12 Complete

Please note that the Ork Wartrak sprue is only available in the boxed set.



Sprue shown at 70% of actual size.



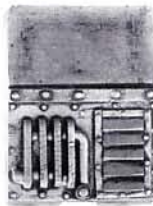
IRON WHEELS SPRUE
99399999032 £1.50
Shown at 50% actual size.

ORK SKORCHA
99140103001 £15 Complete

Please note you will require the Ork Wartrak boxed set to make a complete Ork Skorchia. For codes and prices please see page 30.



ORK SKORCHA CUPOLA
9947010303101 £1



ORK SKORCHA BASE PLATE
9947010303102 £1



ORK SKORCHA FLAMER
9947010303103 £1



ORK SKORCHA TANK TOP
9947010303104 £1.50



ORK SKORCHA TANK BOTTOM
9947010303105 £1



ORK SKORCHA TRAILER COUPLING
9947010303106 50p



ORK SKORCHA HATCH
9947010303108 50p



ORK SKORCHA TAPS AND LEVERS SPRUE
9947010303107 50p



ORK SKORCHA GAUGES
9947010303109 50p



ORK SKORCHA SNOT PUMPER
9947010303110 £1.50

Kult of Speed **Deth-Kopta**



KULT OF SPEED DETH-KOPTA
 99060403023 £12 Complete

Direct Only

The Deth-kopta is no longer available in stores, but can be ordered from Direct.



DREGMEK TORSO
 9947040302301 £1



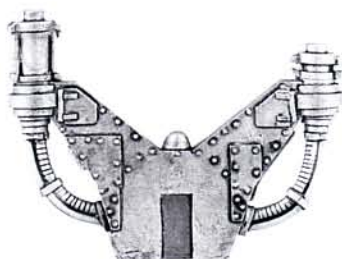
DREGMEK LEGS
 9947040302302 £1



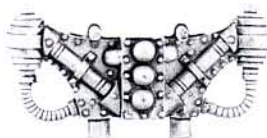
DREGMEK LEFT ARM
 9947040302304 50p



DREGMEK RIGHT ARM
 9947040302303 £1



DETH-KOPTA ROTARY BLADE SUPPORT
 9947040302305 £1.50



DETH-KOPTA ENGINE
 9947040302306 £1



DETH-KOPTA CHASSIS
 9947040302314 £1.50



DETH-KOPTA KANNONS
 9947040302307 50p



DETH-KOPTA REAR WHEEL
 9947040302313 50p



DETH-KOPTA STEERING STICK
 9947040302315 50p



DETH-KOPTA TAIL
 9947040302310 50p



DETH-KOPTA ROTAR BLADE A
 9947040302308 £1



DETH-KOPTA RUNNER
 9947040302311 50p



DETH-KOPTA SMALL ROTAR BLADES
 9947040302312 50p



DETH-KOPTA ROTAR BLADE B
 9947040302309 £1



Example of completed Rokkit Buggy.

Please note you will require the Ork Warbuggy boxed set to make a complete Rokkit Buggy. For codes and prices please refer to page 28 & 29.



**ROKKIT BUGGY
RIGHT SUPPORT**
9947040301406 50p



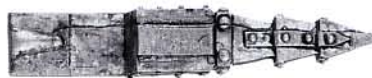
ROKKIT BUGGY GUN SHIELD
9947040301401 £1



**ROKKIT BUGGY
LEFT SUPPORT**
9947040301407 50p



ROKKIT BUGGY ICON
9947040301408 50p



ROKKIT BUGGY RAM
9947040301402 £1



**ROKKIT BUGGY
ROKKIT MOUNTING**
9947040301410 50p



ROKKIT BUGGY PIVOT
9947040301411 50p



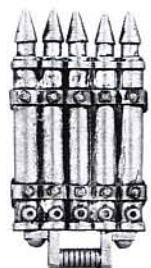
ROKKIT BUGGY CREW
9947040301405 £2.50



ROKKIT BUGGY PLATFORM
9947040301404 50p



ROKKIT BUGGY RELOADS
9947040301409 50p



**ROKKIT BUGGY
ROKKIT LAUNCHER**
9947040301403 £1.50

Ork Wrecker Trukk



Example of completed Ork Wrecker Trukk.

Please note that you will require the Ork Wartrukk boxed set to make a Ork Wrecker Trukk. For codes and prices please refer to page 26.



WRECKER TRUKK SKULL SPIKE
9947040301612 50p



WRECKER TRUKK FOOT PEDAL
9947040301608 50p



**WRECKER TRUKK
WRECKER BALL SIDE 1**
9947040301604 50p



**WRECKER TRUKK
WRECKER BALL SIDE 2**
9947040301605 50p



WRECKER TRUKK DRIVER
9947040301610 £1



WRECKER TRUKK GUNNER
9947040301611 £1



**WRECKER TRUKK
AMMO BOX**
9947040301614 50p



WRECKER TRUKK SHOTGUN
9947040301609 50p



**WRECKER TRUKK
CRANE CONTROL**
9947040301606 50p



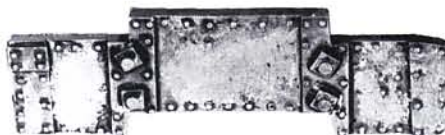
**WRECKER TRUKK
GLYPH PLATES**
9947040301607 50p



WRECKER TRUKK RAM
9947040301602 £1



WRECKER TRUKK BASE PLATE
9947040301513 50p



WRECKER TRUKK ARMOUR PLATE
9947040301601 £1



WRECKER TRUKK CRANE
9947040301603 £1

Classic Ork Biker

Classic Range

The models on this page are no longer available in stores, but are still perfectly usable in your Orks army.



Example of completed Classic Ork Biker.

Please note that you will require the Ork Warbike boxed set to make a Classic Ork Biker. For codes and prices please refer to page 27.



CLASSIC ORK BIKER RIGHT ARM
9947040302002 £1.50



CLASSIC ORK BIKER TORSO
9947040302001 £1



CLASSIC ORK BIKER LEFT ARM
9947040302003 £1



CLASSIC ORK BIKER BANNER POLE
9947040302005 £1



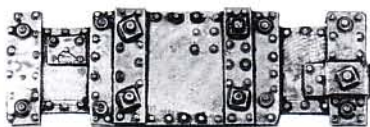
CLASSIC ORK BIKER SADDLE BAG
9947040302004 £1



CLASSIC ORK BIKER SHOTGUN
9947040302006 £1



Ork Vehicle Accessories



SPEARGUN WARTRUKK ARMOUR PLATE
9947040301501 £1



SPEARGUN WARTRUKK BOARDING PLANK
9947040301504 £1



ORK VEHICLE ACCESSORY SCYTHES
9947040301307 50p



ORK VEHICLE ACCESSORY GLYPH PLATES
9947040301305 50p



ORK VEHICLE ACCESSORY SPIKES
9947040301306 50p



BIG GRABBA SHOOTA
9947040301904 50p



BIG GRABBA HAMMER
9947040301905 50p



BIG GRABBA SLUGGA
9947040301906 50p



BIG GRABBA BLOWTORCH
9947040301907 50p



SPEARGUN WARTRUKK GLYPH SPRUE
9947040301506 50p



SPEARGUN WARTRUKK RING
9947040301510 50p



SPEARGUN WARTRUKK DRIVER
9947040301511 £1



SPEARGUN WARTRUKK SPANNER
9947040301512 50p



SPEARGUN WARTRUKK WINCH
9947040301509 50p



SPEARGUN WARTRUKK BASE PLATE
9947040301513 50p



SPEARGUN WARTRUKK MOUNTING PLATE
9947040301507 50p



SPEARGUN WARTRUKK WEAPON MOUNTING
9947040301508 50p





Section Five:
Heavy Support

**Ork
Dreadnought**



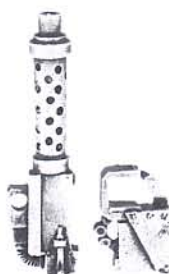
ORK DREADNOUGHT
99110103077 £25 Complete



**ORK DREADNOUGHT ACCESSORY
SPRUE 1**
9947010307701 £1



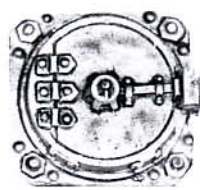
**ORK DREADNOUGHT ACCESSORY
SPRUE 2**
9947010307702 £1



**ORK DREADNOUGHT
EAVY SHOOTA**
9947010307703 £1.50



ORK DREADNOUGHT BODY BASE
9947010307715 £2



ORK DREADNOUGHT HATCH
9947010307716 £2



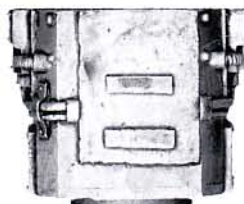
ORK DREADNOUGHT SKORCHA
9947010307705 £1.50



**ORK DREADNOUGHT
ROKKIT LAUNCHER**
9947010307704 £1.50



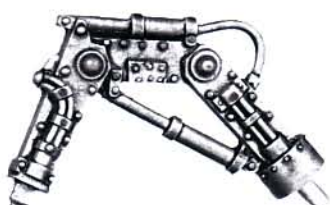
ORK DREADNOUGHT FRONT
9947010307713 £3



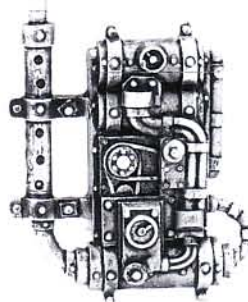
ORK DREADNOUGHT BACK
9947010307714 £3



ORK DREADNOUGHT CLAW
9947010307707 £1



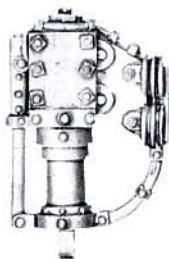
ORK DREADNOUGHT ARM 1
9947010307709 £1.50



ORK DREADNOUGHT ENGINE
9947010307717 £3



ORK DREADNOUGHT ARM 2
9947010307710 £1.50



ORK DREADNOUGHT LEG
9947010307711 £1.50



ORK DREADNOUGHT FOOT
9947010307712 £1



ORK DREADNOUGHT BUZZSAW
9947010307708 £1



ORK DREADNOUGHT BANNER
9947010307706 £1

Ork Gig Gunz - Lobba



ORK LOBBA SPOTTER
9947010309401 £2



ORK LOBBA FIRER
9947010309402 £2



ORK BIG GUNZ - LOBBA
99060103094 £7 Complete

Ork Big Gunz - Kannon



ORK KANNON LOADER
9947010309601 £2



ORK KANNON FIRER
994710309602 £2



ORK BIG GUNZ - KANNON
99060103096 £7 Complete

Ork Big Gunz - Zzap Gun



ORK ZZAP GUN SPOTTER
9947010309501 £2



ORK ZZAP GUN FIRER
9947010309502 £2



ORK BIG GUNZ - ZZAP GUN
99060103095 £7 Complete

Ork Killa Kans



ORK KILLA KAN
(Contains 1 random model)
99060103084 £12 Complete



ORK KILLA KAN BACK SECTION
9947010308404 £2



ORK KILLA KAN BODY 1
9947010308401 £2



ORK KILLA KAN BODY 2
9947010308402 £2



ORK KILLA KAN BODY 3
9947010308403 £2



ORK KILLA KAN ACCESSORY SPRUE
9947010308405 £1.50



ORK KILLA KAN TOP HATCH
9947010308409 50p



ORK KILLA KAN BACK BANNER
9947010308410 £1



ORK KILLA KAN ARM 1
9947010308406 £1.50



ORK KILLA KAN LEG
9947010308408 £1



ORK KILLA KAN ARM 2
9947010308407 £1.50



Section Six:
Collectors' Models

Collectors' Squigs



COLLECTORS' SQUIG 12
9947010309817 £1



COLLECTORS' SQUIG 11
9947010309816 £1



COLLECTORS' SQUIG 10
9947010309815 £1



COLLECTORS' SQUIG 9
9947010309814 £1



COLLECTORS' SQUIG 8
9947010309813 £1



COLLECTORS' SQUIG 7
9947010309812 £1



COLLECTORS' SQUIG 6
9947010309811 £1



COLLECTORS' SQUIG 5
9947010309810 £1

Collectors' Snotling Assistants



COLLECTORS' SNOTLING
RUNT WITH STICKBOMB &
AMMO BOX
9947010309808 £1



COLLECTORS' SNOTLING RUNT
WITH PENNANT
9947010309805 £1



COLLECTORS' SNOTLING RUNT
WITH SPANNER
9947010309807 £1



COLLECTORS' SNOTLING RUNT
SELLING SQUIGS
9947010309806 £1



COLLECTORS' SNOTLING
RUNT WITH SHELL
9947010309804 £1



COLLECTORS' SNOTLING RUNT
AND SERVING PLATTER
9947010309802 £1



COLLECTORS' SNOTLING
RUNT WITH PLANS
9947010309809 £1



COLLECTORS' SNOTLING
RUNT WITH CUTTERS
9947010309803 £1



COLLECTORS' SNOTLING
RUNT PLAYING SQUIGPipes
9947010309801 £1

Collectors' Ork Bioniks



COLLECTORS' ORK BIONIK
RIGHT ARM 1
9947040301810 £1



COLLECTORS' ORK BIONIK
RIGHT ARM 2
9947040301811 £1



COLLECTORS' ORK BIONIK
RIGHT ARM 3
9947040301812 £1



COLLECTORS' ORK BIONIK
RIGHT ARM 4
9947040301813 £1



Example of completed Collectors' Ork Bionik



COLLECTORS' ORK
BIONIK HEAD 1
9947040301801 50p



COLLECTORS' ORK
BIONIK HEAD 2
9947040301802 50p



COLLECTORS' ORK
BIONIK TORSO 2
9947040301805 £1



COLLECTORS' ORK
BIONIK HEAD 3
9947040301803 50p



COLLECTORS' ORK BIONIK
LEFT ARM 1
9947040301814 £1



COLLECTORS' ORK BIONIK
LEFT ARM 2
9947040301815 £1



COLLECTORS' ORK BIONIK
LEFT ARM 3
9947040301816 £1



COLLECTORS' ORK
BIONIK TORSO 1
9947040301804 £1



COLLECTORS' ORK BIONIK
MONO-WHEEL LEGS
9947040301807 £1.50



COLLECTORS' ORK BIONIK
MONO-WHEEL
9947040301806 £1.50



COLLECTORS' ORK
BIONIK LEGS 2
9947040301808 £1.50



COLLECTORS' ORK
BIONIK LEGS 3
9947040301809 £1.50

Collectors' Models

The models on the following pages are no longer available in stores, and for the most part, are not covered by the current rules system. However, they can be the basis of a conversion, or merely just great old models to complete your collection.

Collectors' Goff Rockers

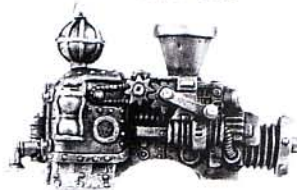


COLLECTORS' GOFF ROCKERS
(Contains 3 models)
99060103099 £7 Complete

Collectors' Shokk Attack Gun



**SHOKK ATTACK GUN
SPINNING GUBBINZ**
9947010300901 £1.50



SHOKK ATTACK GENERATOR
9947010300902 £1.50

Collectors' Snakebites

You will require the Ork arms sprue to make a complete Runtherd and a Ork Boyz sprue to make a complete Snakebite Boar Boy. For codes and prices please refer to pages 20 & 21.



**COLLECTORS' SNAKEBITE
RUNTHERD**
9947010301507 £3



COLLECTORS' CYBOAR HEAD 1
9947010301609 £2



COLLECTORS' CYBOAR HEAD 2
9947010301610 £2



**COLLECTORS' SNAKEBITE
BOAR BOY NOB LEGS 1**
9947010301607 £1.50



**COLLECTORS' SNAKEBITE
BOAR BOY NOB LEGS 2**
9947010301608 £1.50



**COLLECTORS' SNAKEBITE
BOAR BOY LEGS 1**
9947010302408 £1.50



**COLLECTORS' SNAKEBITE
BOAR BOY LEGS 2**
9947010302409 £1.50



**COLLECTORS' SNAKEBITE
BOAR BOY LEGS 3**
9947010302410 £1.50



**COLLECTORS' SNAKEBITE
BANNER 1**
9947010302404 50p



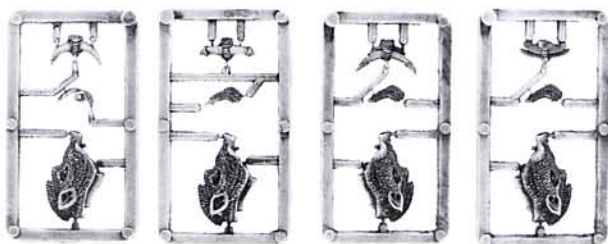
**COLLECTORS' SNAKEBITE
BANNER 2**
9947010302402 50p



**COLLECTORS' SNAKEBITE
BANNER 3**
9947010302403 50p



**COLLECTORS' SNAKEBITE
BANNER 4**
9947010302401 50p



BOAR HEAD & TAIL SPRUE
(1 random sprue supplied)
99389999017 £1
Sprues shown at 50% actual size.



BOAR BODY SPRUE
(1 random sprue supplied)
99389999009 £1
Sprues shown at 50% actual size.

Guy Haley's Speedin' Krumpers

Guy: Razgrad Duffsnik is my Warboss. To those of you out there with a smattering of Orkish, you'll know his second name translates as "Bad Kill."; that's because of my terrible, terrible dice luck (read White Dwarf for regular news on how poor that is). Razgrad's been crumped so many times he doesn't know what day it is, but each time he gets blatted, usually by some multi-limbed Tyranid monstrosity, his faithful Painboy puts him back together again, explaining his many bioniks. (I reckon the weaselly Dok Gitsnag is the power behind the throne – this is the third Warboss he's worked for). The rest of Da Boyz have more success on the field. Some even survive. Those that have lived through several rucks are all saving up for shiny new Warbikes, now they've seen just how shooty they are. One day they'll all be real Speedin' Krumpers.



One of Guy's fearsome Nob Bodyguards.



With a large amount of conversion work, Guy has made his Rokkit Wartrak look impressive.





This looted Basilisk looks great on the battlefield – the small diorama on the back makes this piece really characterful.



Adrian Wood's Waaagh! Grishnak

Adi: I had Flash Gitz recommended to me by some other Ork players that I knew, but had never really gotten around to making any for my army. With all of the activity around putting the new Warhammer 40,000 book together, I began to feel that the time was right to get my army going again, with the Gitz as the first mob.

While my original army had become somewhat disorganised, it wouldn't be true to say that I'd abandoned them completely. I was always tinkering around with a few Orks, looking for a colour scheme that grabbed me enough to make me want to paint a whole army again. With the Flash Gitz, I managed to find it.

I decided to try more natural brown or tan colours rather than the black uniform I had been using. By varying the shades that I used, I was able to create a satisfying range of colours in a mob. This gave the Orks in each mob the uniqueness that I wanted them to have, without losing their group identity. It was simply a case of collecting together all the mobs I found effective in an Ork army: for example, lots of big shootas, Dreadnoughts, Big Boyz mobs and Trukk Boyz. They always seem to fit the bill.



Like the rest of Adi's army his Warboss and Nobz have been heavily converted, and the results are stunning.





Adi's brilliant Flash Gitz. All the fighters in the mob have been given excellently converted shootas.

This amazing model is just one of two heavily converted Dreadnoughts. Adi has used many different components to make the main body of the Dreadnought.



Dave Allen's Grok's Ladz

Dave: This is my most recent attempt to put together an Ork army. I rarely get very far with them due to being distracted into attempting a different theme, such as a clan list, or Speed Freeks, or Feral Boyz.

As a result of this it isn't a particularly coherent force as far as background or gaming goes, it's just made up of the Orky modelling projects that have interested me enough to actually complete – a converted Warboss, some Cyborks with a Painboss, some customised Dreadnoughts, some Flash Gitz, etc...

The only ingredient of this army that felt anything like a chore to undertake was the 30-strong Grotz Mob.

The army can take part in 1,500 point games if I take lots of wargear and don't expect to win.

That said, the Cyborks usually give my opponents a scare. Being a unit that isn't often seen on the battlefields of the 41st millennium they usually sneak in whilst the foe are busy trying to neutralise the Warboss and the walkers, before proceeding to tear them asunder with ease. Ha!

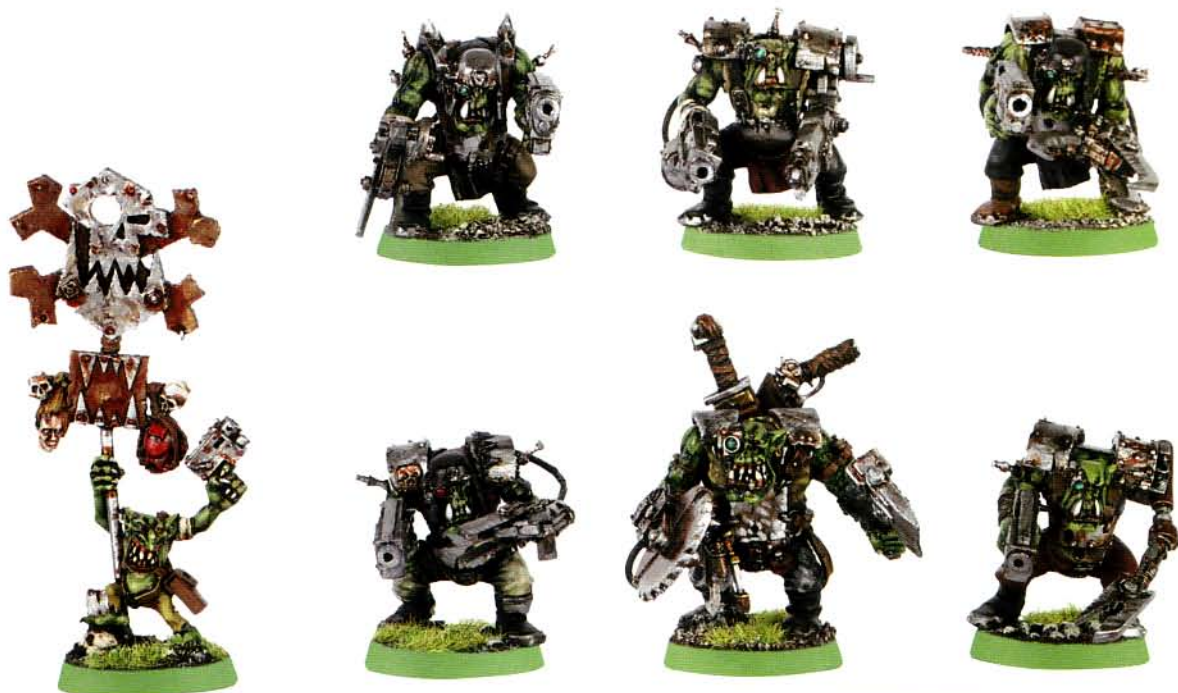
In the future I hope to theme the army along the lines of the Goff clan, with another big mob of Grotz and lots more Slugga Boyz and Skarboyz. I've converted a new Boss to lead these Goffs and the rusted Dreadnoughts at the rear of the current army will also be a feature.

Orks are the best army for Warhammer 40,000. Vicious and brutal enough to justify taking to a wargames table on a regular basis, yet numerous and villainous enough not to feel too sorry for when they, almost inevitably, get shot to pieces for the umpteenth time.



Dave has really put a lot of effort into making this model and the results are stunning!





Dave has many characterful models in his army, and this is just one of the small ones.

Dave's heavily converted Ork bioniks, here in all their glory!



ORK SCENERY IDEAS

Often, one of the most enjoyable aspects of collecting an army is personalising it with scenery. Using simple household items, a little imaginative flair and a lot of glue, it is possible to create stunning battlefield centrepieces, adding an extra dimension to your gaming. Following are some great examples to hopefully inspire you to go on and make your own. For detailed descriptions on how to make scenery pieces, check out *How to Make Wargames Terrain*, available from your local Games Workshop Hobby Centre, through Games Workshop Direct on 0115 91 40000 or through the online store at: www.games-workshop.co.uk/store



Small scrap piles like these are characterful additions to any gamer's scenery collection. A simple raid through the bits box can yield all sorts of interesting detailed components for your scenery pieces. Just remember, never throw anything out, because you'll never know when you need it!

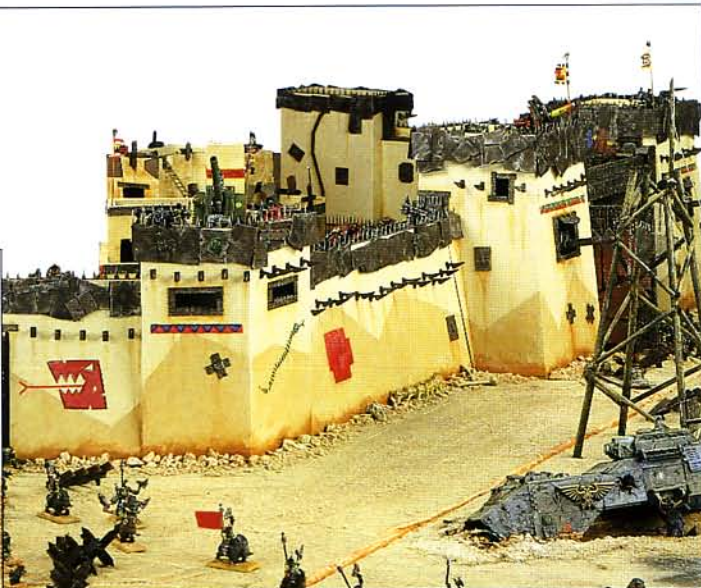


Note the ragtag composition of the components and how drastically the appearance changes with the application of paint.



Pictures for illustrative purposes only. Product contents may vary. Products sold unpainted and unassembled. Certain Citadel products may be dangerous if used incorrectly. Prices correct at time of going to press. Please contact us for current availability and prices. Prices quoted are for products sold by Games Workshop through its own stores, catalogue or website. Independent retailers are responsible for determining their own prices.

Veteran Games Workshop enthusiasts may recognise this display from way back in White Dwarf 218. *The Massacre at Big Toof River* was a massive display constructed for Games Day '97 that pitted an enormous horde of ferocious Orks against waves and waves of stalwart Imperial Guard. If you want to try something in a larger scale, you can get some ideas of Orky 'architecture' from these shots and just have a go yourself!



ORK DIORAMAS

The anarchic and characterful nature of the Ork army is reflected in both the rules and background of the race. This inspires many gamers and hobbyists to create dioramas to illustrate this. Enjoy these inspirational pieces!



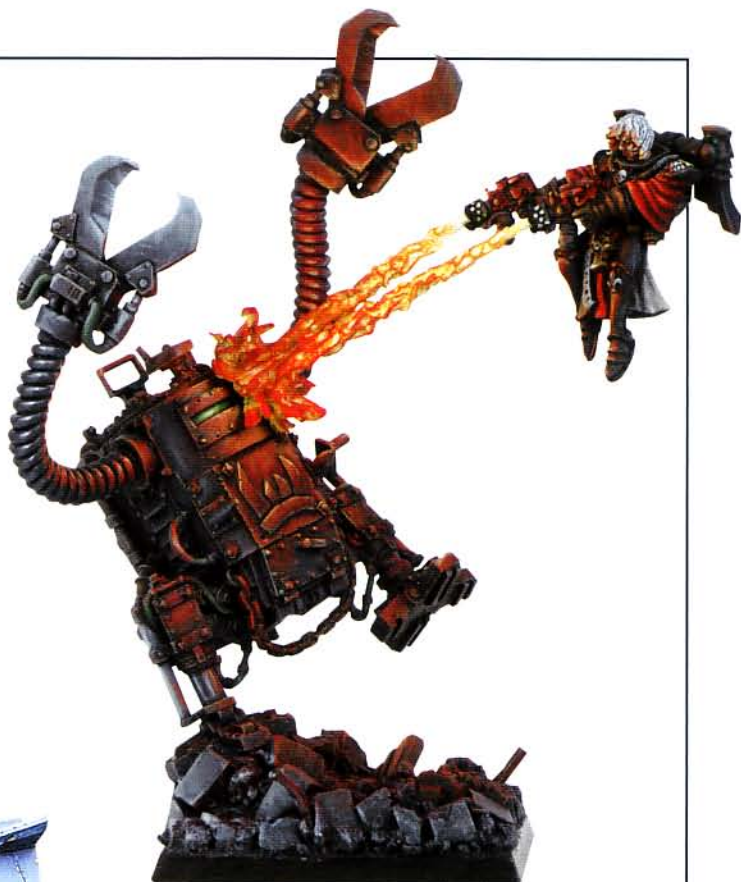
ORK CONVOY
by Bruno Grelier



NOBZ MOB
by Jeff Wilhelm



ORK NOB vs CRIMSON FIST SPACE MARINE
by Matt DiPietro



SERAPHIM ATTACKING A KILLA KAN
by Victoria Lamb



BLUE THUNDA
by John Crowdis

ORK CONVERSIONS

Orks are battlefield scavengers. They are also fanatical trophy collectors. These two facts make them an ideal base for modellers who wish to personalise their models or army. The similarity between the Warhammer Orc range and the Warhammer 40,000 Ork range gives hobbyists a veritable cornucopia of components with which to create their masterpieces. You can have a look at the Warhammer Orc components range using the Online Store or the Orcs & Goblins Collectors' Guide. On the following pages we have some inspired (insane?) creations!



ORK BATTLEWAGON
by Adrian Wood



ORK MEKBOY
by Andrew Cromwell



SPEED FREEK KOPTAS
by Alex Boyd



ORK WARBOSS
by Dave Allen



ORK LOOTED TANK
by Bob Ever



ORK WARTRUKK
by Corey Hink

ORK GOLDEN DEMON ENTRIES

Every year sees Golden Demon painting competitions all over the world and every year sees scores of talented hobbyists further pushing up the level of skill and workmanship in the frankly jaw-dropping models entered. With the wide range of possibilities available using the Warhammer 40,000 range, the category is always heated and competitive.



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