

Official Errata, December 2019

The following errata correct errors in *Battletome: Maggotkin of Nurgle.* The errata are updated regularly; when changes are made any changes from the previous version will be highlighted in magenta. Where the date has a note, e.g. 'Revision 2', this means it has had a local update, only in that language, to clarify a translation issue or other minor correction.

Page 64 – Daemonic Boons, The Endless Gift Change the first sentence of rules text to: 'At the start of the battleshock phase, roll a dice for each wound that was allocated to this model that turn and not negated.'

Page 86 – Rotigus, Deluge of Nurgle Change the last sentence to: 'If more than one roll inflicts mortal wounds, you must pick a different enemy unit to suffer each set of mortal wounds.'

Pages 86, 87, 94, 95, 96 and 97 – Damage Tables Change 'Wounds Allocated' to 'Wounds Suffered'.

Page 87 – Great Unclean One, Grandfather's Joy Add the following sentence to the end of the rule: 'You cannot pick the same unit to benefit from this command ability more than once per hero phase.'

Page 88 – Poxbringer, Herald of Nurgle Add '**WIZARD**' to the keywords line.

Page 94 – The Glottkin, Lords of Nurgle Add the following sentence to the end of the rule: 'You cannot use this command ability more than once per hero phase.'

Page 98 – Lord of Afflictions, Spearhead of Contagion Add:

'The same unit cannot benefit from this command ability more than once in the same phase.'

Page 99 – Harbinger of Decay, Morbid Vigour Add:

'The same unit cannot benefit from this command ability more than once in the same phase.'

Page 100 – Lord of Blights, Plague of Flies Add:

'The same unit cannot benefit from this command ability more than once in the same phase.'

Page 101 – Lord of Plagues, Plague-ridden Great Weapon

Change rules text to:

'If the unmodified hit roll for an attack made with a melee weapon by this model is 6, that attack scores D6 hits on the target instead of 1. Make a wound and save roll for each hit.'

Page 102 – Putrid Blightkings, Blighted Weapons Change rules text to:

'If the unmodified hit roll for an attack made with this unit's Blighted Weapons is 6, that attack scores D6 hits on the target instead of 1. Make a wound and save roll for each hit.'

Page 102 – Pusgoyle Blightlords, Blighted Weapons Change rules text to:

'If the unmodified hit roll for an attack made with this unit's Blighted Weapons is 6, that attack scores D6 hits on the target instead of 1. Make a wound and save roll for each hit.'

MAGGOTKIN OF NURGLE WARSCROLL	UNIT SIZE		POINTS	BATTLEFIELD ROLE	NOTES
	MIN	MAX	POINTS	DATTLEFIELD ROLE	NOTES
Plaguebearers	10	30	120/320	Battleline	
Epidemius, Tallyman of Nurgle	1	1	200	Leader	Unique
Festus the Leechlord	1	1	140	Leader	Unique
Gutrot Spume	1	1	140	Leader	Unique
Harbinger of Decay	1	1	160	Leader	
Horticulous Slimux	1	1	220	Leader	Unique
Lord of Afflictions	1	1	200	Leader	
Lord of Blights	1	1	140	Leader	
Lord of Plagues	1	1	140	Leader	
Poxbringer, Herald of Nurgle	1	1	120	Leader	
Sloppity Bilepiper, Herald of Nurgle	1	1	90	Leader	
Spoilpox Scrivener, Herald of Nurgle	1	1	90	Leader	
Sorcerer	1	1	120	Leader	
Bloab Rotspawned	1	1	240	Leader, Behemoth	Unique
Great Unclean One	1	1	340	Leader, Behemoth	
Morbidex Twiceborn	1	1	240	Leader, Behemoth	Unique
Orghotts Daemonspew	1	1	240	Leader, Behemoth	Unique
Rotigus	1	1	340	Leader, Behemoth	Unique
The Glottkin	1	1	420	Leader, Behemoth	Unique
Beasts of Nurgle	1	6	80		
Nurglings	3	12	100		
Plague Drones	3	12	200		
Pusgoyle Blightlords	2	12	200		Battleline in Nurgle army if general is a Lord of Afflictions
Putrid Blightkings	5	20	160/580		Battleline in Nurgle arm
* Affliction Cyst	-	-	140	Warscroll Battalion	-
* Blight Cyst	-	-	140	Warscroll Battalion	
* Plague Cyst	-	-	140	Warscroll Battalion	
* The Munificent Wanderers	-	-	40	Warscroll Battalion	
* Nurgle's Menagerie	-	-	180	Warscroll Battalion	
* Tallyband of Nurgle	-	-	160	Warscroll Battalion	
* Thricefold Befoulment	-	-	60	Warscroll Battalion	
* The Blessed Sons	-	-	40	Warscroll Battalion	
Feculent Gnarlmaw	1	1	0	Scenery	