



FOMOROID CRUSHER



Brutish creatures from a lost age, the Fomoroid Crushers now exist only to tear down and destroy. In battle they fly into a terrible rage, torturous memories of the creatures they once were lending their blows a maddened strength.

MISSILE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Hurled Terrain	12"	2	3+	3+	-1	2
MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Crushing Fists	1"	4	3+	3+	-	2

DESCRIPTION

A Fomoroid Crusher is a single model armed with Crushing Fists and Hurled Terrain.

ABILITIES

Rampage: *When this hulking beast strides into combat, the doom of its enemies is all but assured.*

After this model makes a charge move, you can pick 1 enemy unit within 1" of this model and roll a number of dice equal to the charge roll for that charge move. For each 6, that unit suffers 1 mortal wound.

Insurmountable Strength: *The raw might of a Fomoroid Crusher sees them use the very environment as a weapon, swinging chunks of broken masonry or uprooted trees to crush the life from any who get in their way.*

In your hero phase, pick 1 terrain feature within 6" of this model and roll a dice for each other unit within 6" of that terrain feature. On a 3+, that unit suffers D3 mortal wounds.

KEYWORDS

CHAOS, MORTAL, MONSTER, SLAVES TO DARKNESS, FOMOROID CRUSHER