

MIR KAINAN



Mir Kainan is a brutal enforcer of the Mortisans, fanatically devoted to ensuring the bone tithe is met. Certainly, any confronted by this osseous goliath soon seem to dredge up outstanding 'payments' – better that than face the annihilating swing of Kainan's axe.

MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Soulreaper Axe	1"	4	3+	3+	-2	2

DESCRIPTION

Mir Kainan is a named character that is a single model. He is armed with a Soulreaper Axe.

ABILITIES

Executioner's Strike: Mir Kainan can remove a victim's head from their body with a single precise strike of his axe.

If the unmodified hit roll for an attack made with a Soulreaper Axe is 6, that attack inflicts D3+1 mortal wounds on the target and the attack sequence ends (do not make a wound or save roll).

MAGIC

Mir Kainan is a **WIZARD**. He can attempt to cast 1 spell in your hero phase and attempt to unbind 1 spell in the enemy hero phase. He knows the Arcane Bolt and Mystic Shield spells.

KEYWORDS

DEATH, OSSIARCH BONEREAPERS, MORTIS PRAETORIANS, MORTISAN, HERO, WIZARD, MIR KAINAN

OSSIARCH BONEREAPERS	UNIT	UNIT SIZE		DATTI FFIFI D DOLF	NOTEC	
WARSCROLL	MIN	MAX	POINTS	BATTLEFIELD ROLE	NOTES	
Mir Kainan	1	1	190	Leader	Unique. These units must be taken as a set for a total of 190 points. Although taken as a set, each	
Kainan's Reapers	5	5	190		is a separate unit.	