

KAINAN'S REAPERS



The Reapers serve as Mir Kainan's heralds, a cadre of elite Mortek Guard who back up the enforcer's demands with clinical violence. Wielding the finest nadirite wargear, they cut down their opponents without hesitation or remorse – exemplars of the Bonereapers' dark efficiency.

MISSILE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Nadirite Bow	18"	1	3+	4+	-1	1
MELEE WEAPONS	Range	Attacks	To Hit	To Wound	Rend	Damage
Nadirite Blade	1"	3	3+	4+	-1	1
Nadirite Halberd	2"	2	3+	3+	-1	1
Nadirite Club	1"	2	3+	4+	-2	1
Nadirite Dagger	1"	1	3+	4+	-1	1
Soulcleaver Greatblade	1"	2	3+	3+	-1	1

DESCRIPTION

Kainan's Reapers is a unit that has 5 models. Binar Khenta is armed with a Nadirite Halberd; Senha is armed with a Nadirite Blade and Shield; Nohem is armed with a Nadirite Bow and Nadirite Dagger; Hakor is armed with a Soulcleaver Greatblade; and Karu is armed with a Nadirite Club and Shield.

ABILITIES

Nadirite Shields: Senha and Karu use their shields to form an impenetrable barrier.

You can re-roll save rolls for this unit while this unit includes 2 models with Shields.

Nadirite Weapons: Nadirite weapons can steal an opponent's life-force.

If the unmodified hit roll for an attack made with a Nadirite weapon is 6, that attack scores 2 hits on the target instead of 1. Make a wound and save roll for each hit.

KEYWORDS

DEATH, OSSIARCH BONEREAPERS, MORTIS PRAETORIANS, KAINAN'S REAPERS

OSSIARCH BONEREAPERS WARSCROLL	UNIT MIN	SIZE MAX	POINTS	BATTLEFIELD ROLE	NOTES	
Mir Kainan	1	1	190	Leader	Unique. These units must be taken as a set for a	
Kainan's Reapers	5	5	190		total of 190 points. Although taken as a set, each is a separate unit.	